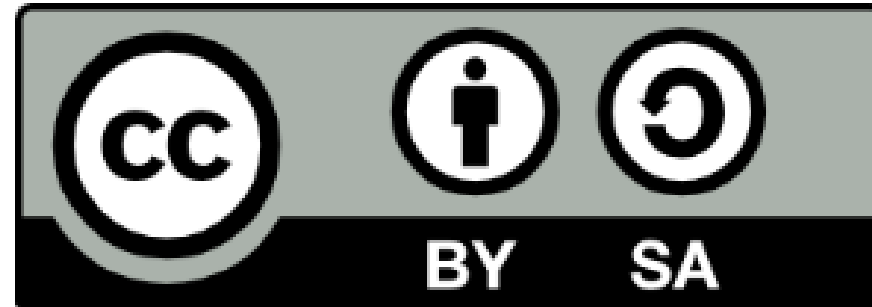




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eFMI® Tutorial – Agenda

Part 1: eFMI® motivation and overview (40 min)

Part 2: Running use-case introduction (10 min)

**Part 3: Hands-on demonstration in Dymola and
Software Production Engineering (former name CATIA ESP) (25 min)**

Coffee break (30 min)

**Part 3: Hands-on demonstration in Dymola and
Software Production Engineering (former name CATIA ESP) (35 min)**

Part 4: Live demonstration in TargetLink (30 min)

Part 5: Short presentation of further tooling (5 min)

Part 6: Conclusion (5 min)



Tutorial leader:
Christoff Bürger



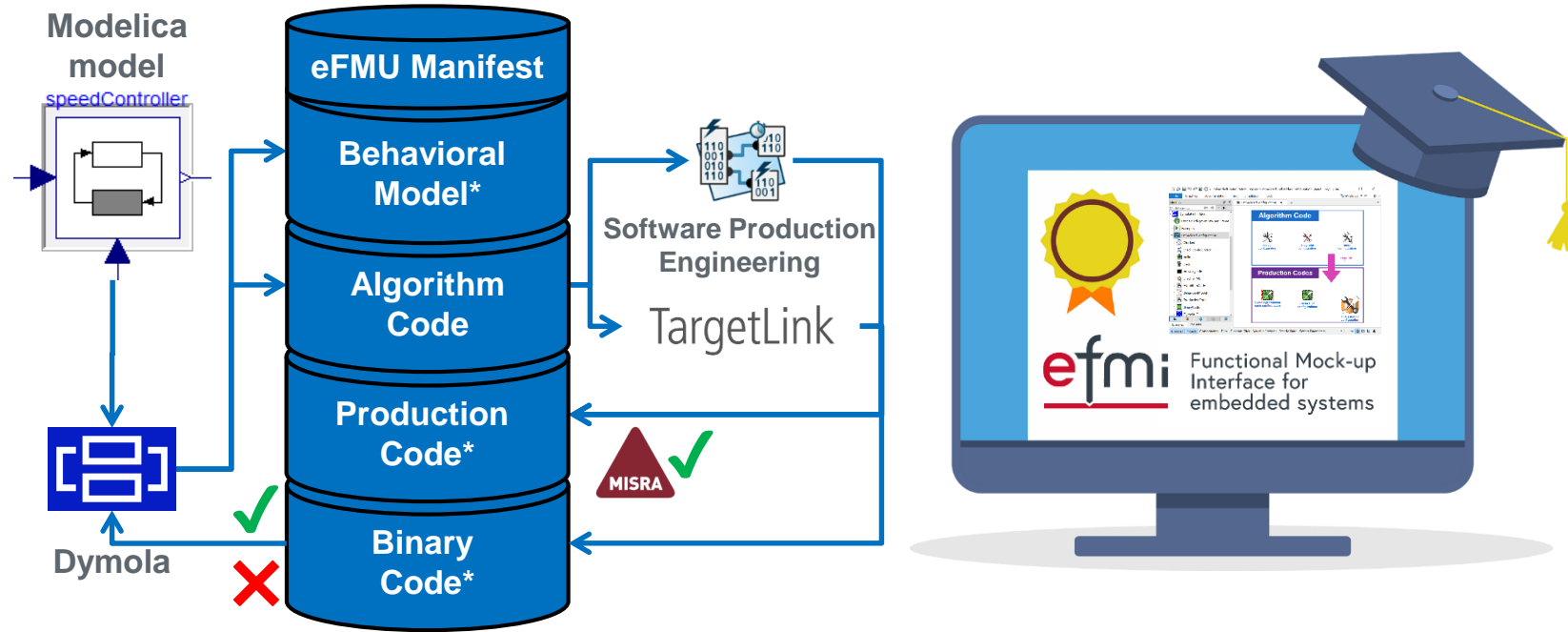
Presenter:
Oliver Lenord



Presenter:
Jörg Niere



Functional Mock-up
Interface for
embedded systems



Part 3: Hands-on demonstration in Dymola and Software Production Engineering

eFMI® Tutorial – 15th International Modelica Conference – 9th of October 2023



Christoff Bürger
Dassault Systèmes
Christoff.Buerger@3ds.com



This handout provides a step-by-step guide how to generate and software-in-the-loop (SiL) test an eFMU in Dymola.

Tutorial requirements:

- ❑ Own computer with Windows 10 or 11, 64-Bit, x86

You – i.e., every tutorial participant – should have gotten a software bundle with:

- ❑ This documentation (`eFMI-Tutorial-Part-3.pdf` in root directory)
- ❑ Preinstalled Dymola 2024x Beta 4 (`/Dymola`)
- ❑ Preinstalled Software Production Engineering (former name CATIA ESP) prototype (included in Dymola)
- ❑ Workdirectory where eFMUs will be generated and simulation artefacts stored (`/work-directory`)
- ❑ Modelica models we actually want to develop; for your reference if something goes wrong (`/reference-models`)
- ❑ eFMUs we actually want to build; for your reference if something goes wrong (`/reference-eFMUs`)
- ❑ Portable Microsoft Visual C++ and Microsoft Windows SDK required by Dymola (`/portable-MSVC`)
- ❑ Portable Java required by Software Production Engineering (`/portable-Java`)
- ❑ Portable Cppcheck (`/portable-Cppcheck`) and Python (`/portable-Python`) required for MISRA C:2012 compliance checks of production code
- ❑ Licenses of provided software (`/licenses`)



DISCLAIMER

The *Microsoft Visual C++* and *Microsoft Windows SDK* provided in the `/portable-MSVC` directory are subject to licensing of *Microsoft*.
The *Java Development Kit (OpenJDK)* provided in the `/portable-Java` directory is subject to licensing of the *Free Software Foundation, Inc.*

The *Python* provided in the `/portable-Python` directory is subject to licensing of the *Python Software Foundation*.

The *Cppcheck* provided in the `/portable-Cppcheck` directory is subject to licensing of *Cppcheck Solutions AB*.

The *Dymola* and *Software Production Engineering* provided in the `/Dymola` directory are subject to licensing of *Dassault Systèmes*.

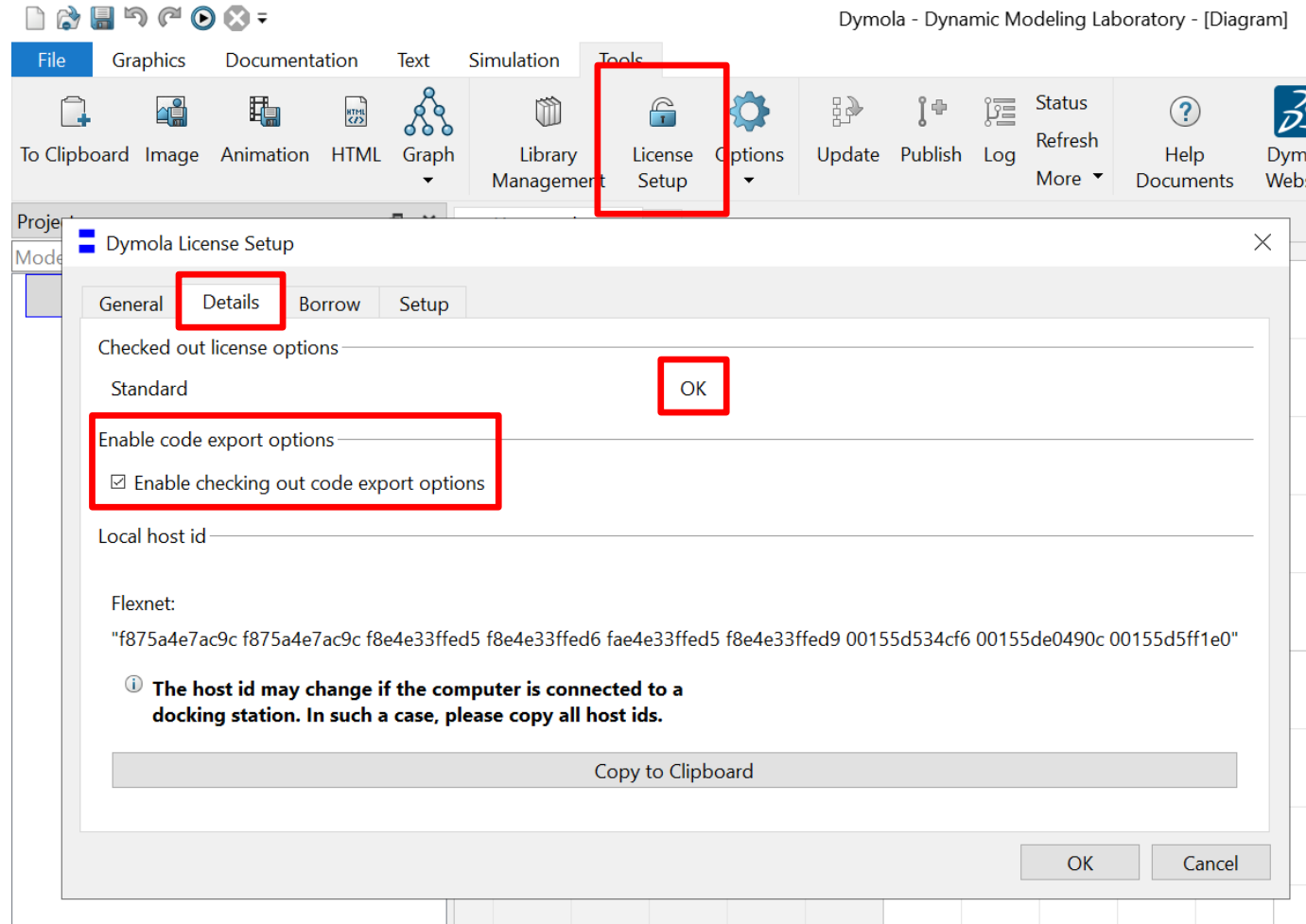
The *Python* libraries and scripts *pip*, *get-pip.py*, *argparse* and *Pygments* are subject to their respective licensing.

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Before getting started, please make sure you can use the provided Dymola:

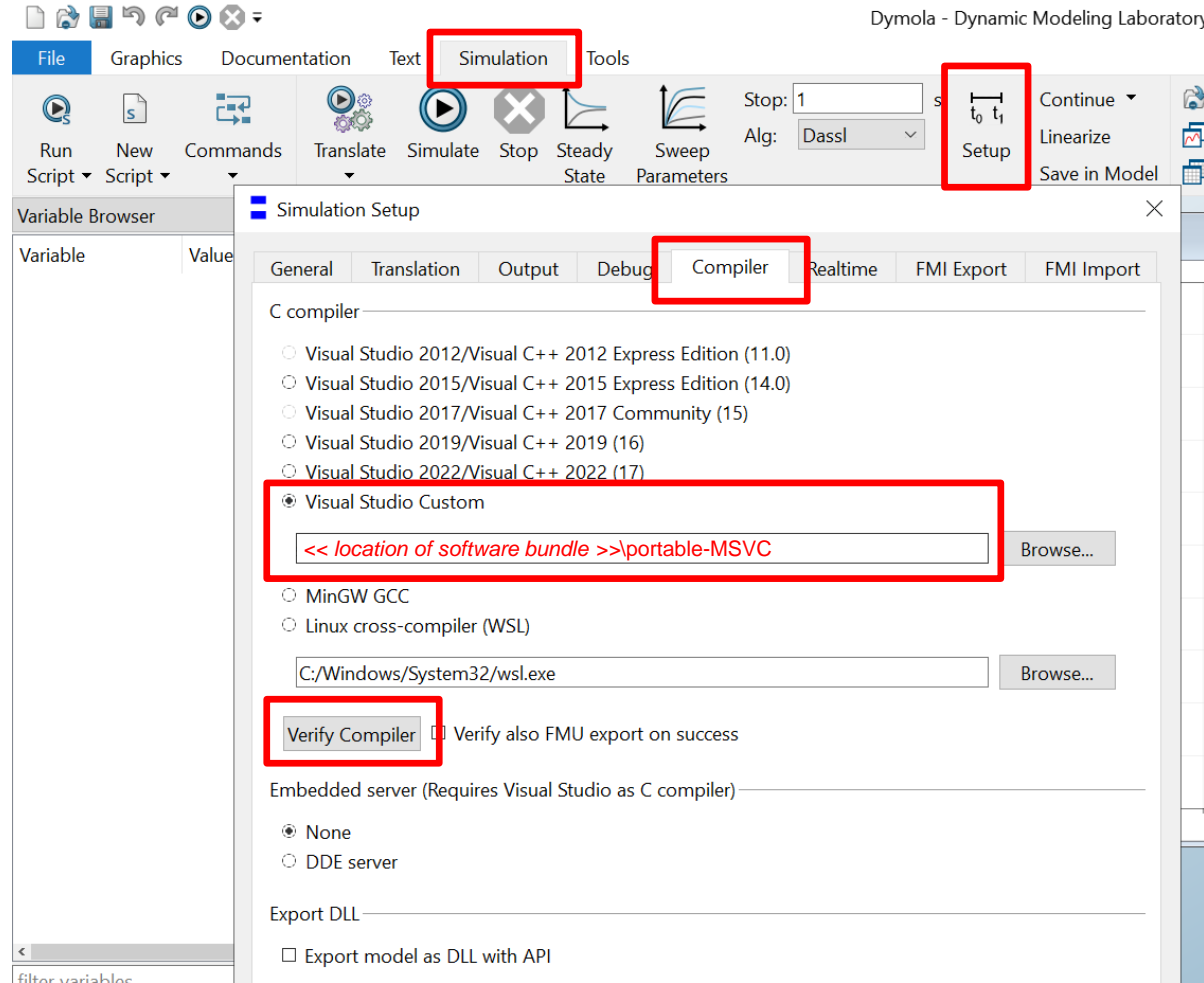


Execute `/Dymola/start-Dymola.bat` and check your license:

1. *Tools* ribbon
2. *License Setup*
3. *Details*
4. Code export is checked ("*Dymola Source Code Generation License*")



Before getting started, please make sure you can use the provided Dymola:

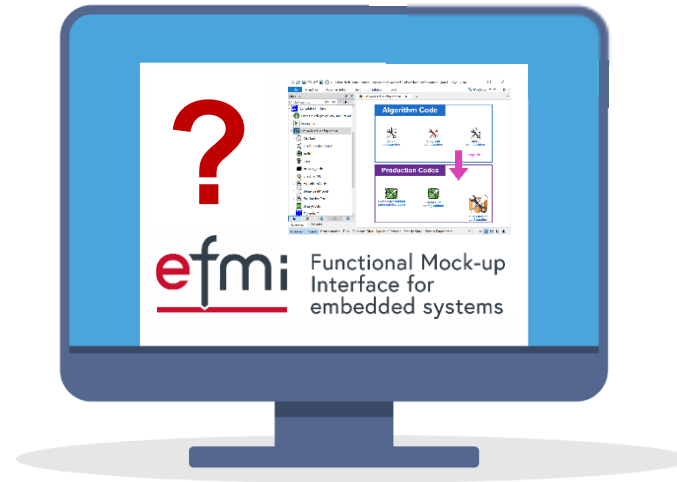


Check compilers are available for simulation:

1. *Simulation* ribbon
2. *Setup* button
3. *Compiler* tab
4. *Verify Compiler* button

You can also pick any of the default Microsoft Visual Studio versions if you have a local installation.

If not, please use the provided portable, on custom path
<< *location of software bundle* >>
/portable-MSVC/

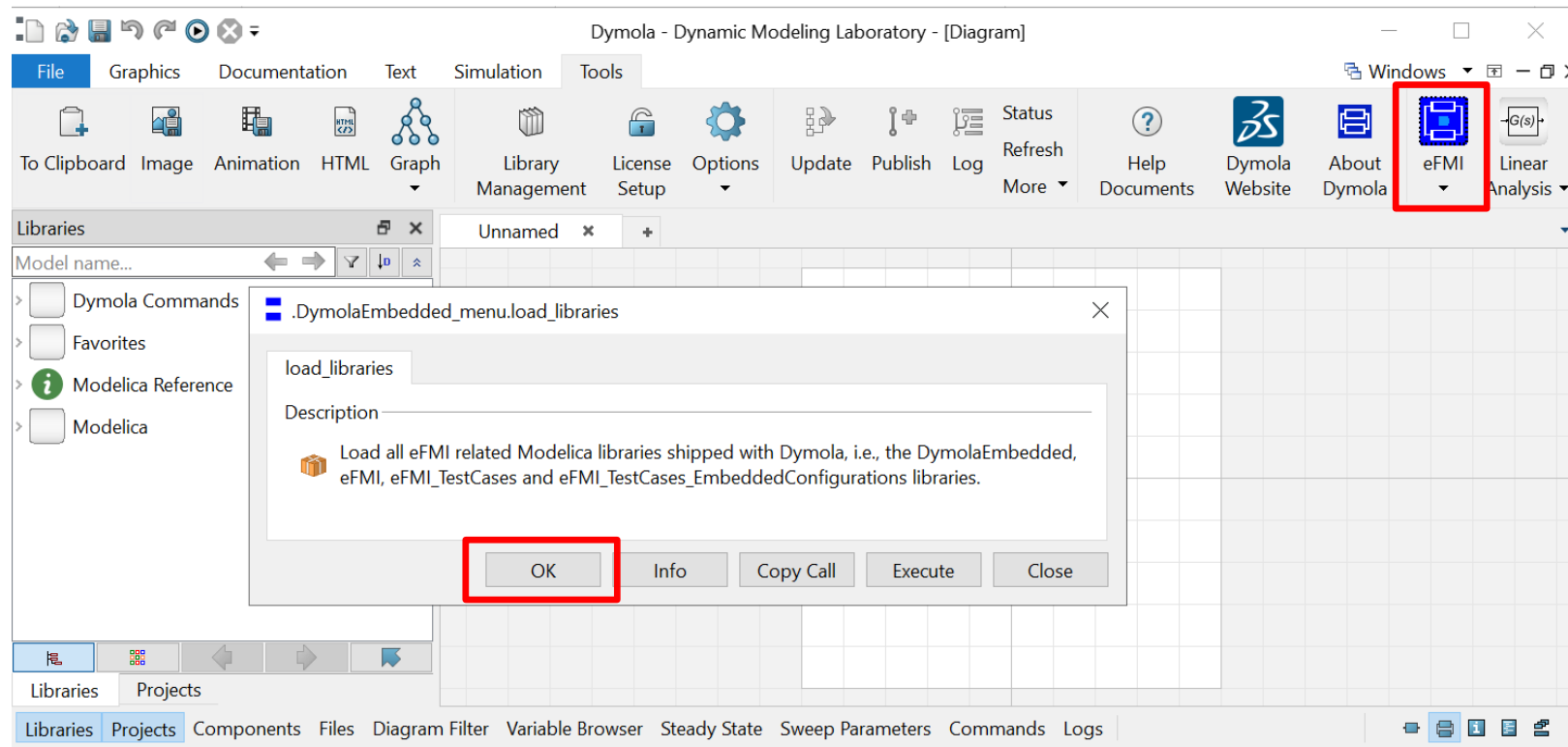


Ok, lets get started!



The user interface for eFMI support in Dymola is provided by means of a Modelica library: `DymolaEmbedded`

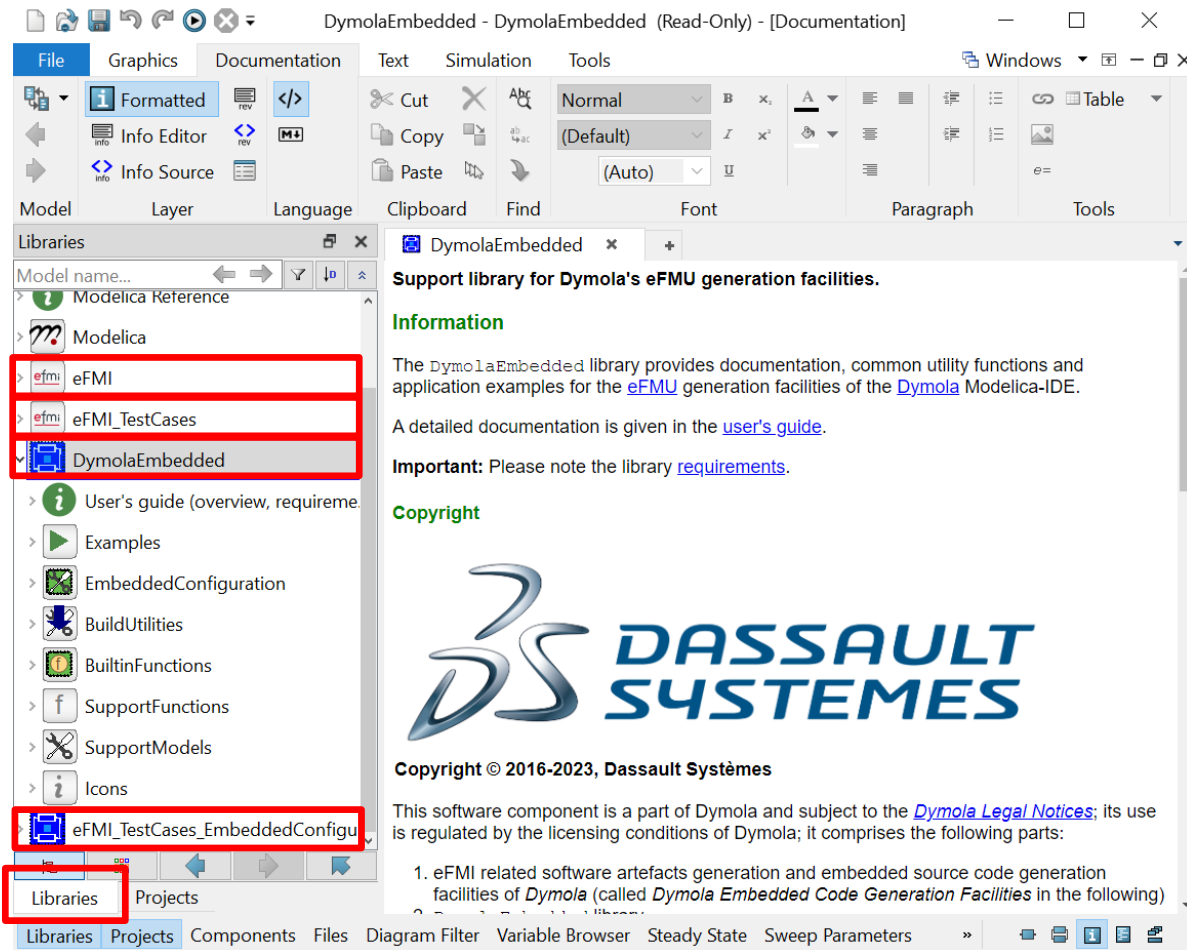
Load `DymolaEmbedded` via the *eFMI* button in the *Tools* ribbon → *Load Libraries...* → *OK*:



Other menu entries permit to build or delete eFMUs for whole package hierarchies and load their co-simulation stubs (this convenience use-cases will become clear throughout the tutorial).



The following libraries are loaded:



eFMI:

- Support library to ease adaptation of existing Modelica models for eFMI (mostly about MSL → eFMI table adapters)
- Public domain, © MA, MAP eFMI

eFMI_TestCases:

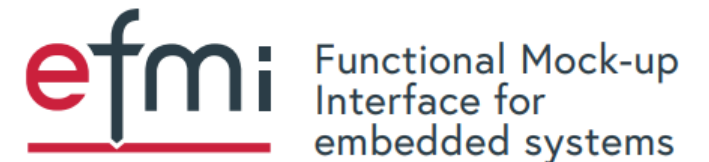
- eFMI application examples used for official cross-checks of eFMI tooling; Modelica tooling agnostic
- Public domain, © MA, MAP eFMI
- Contains our running use-case, M04

DymolaEmbedded:

- Interface for Dymola’s eFMI facilities
- Provides means to configure eFMU generation & generate various eFMI containers

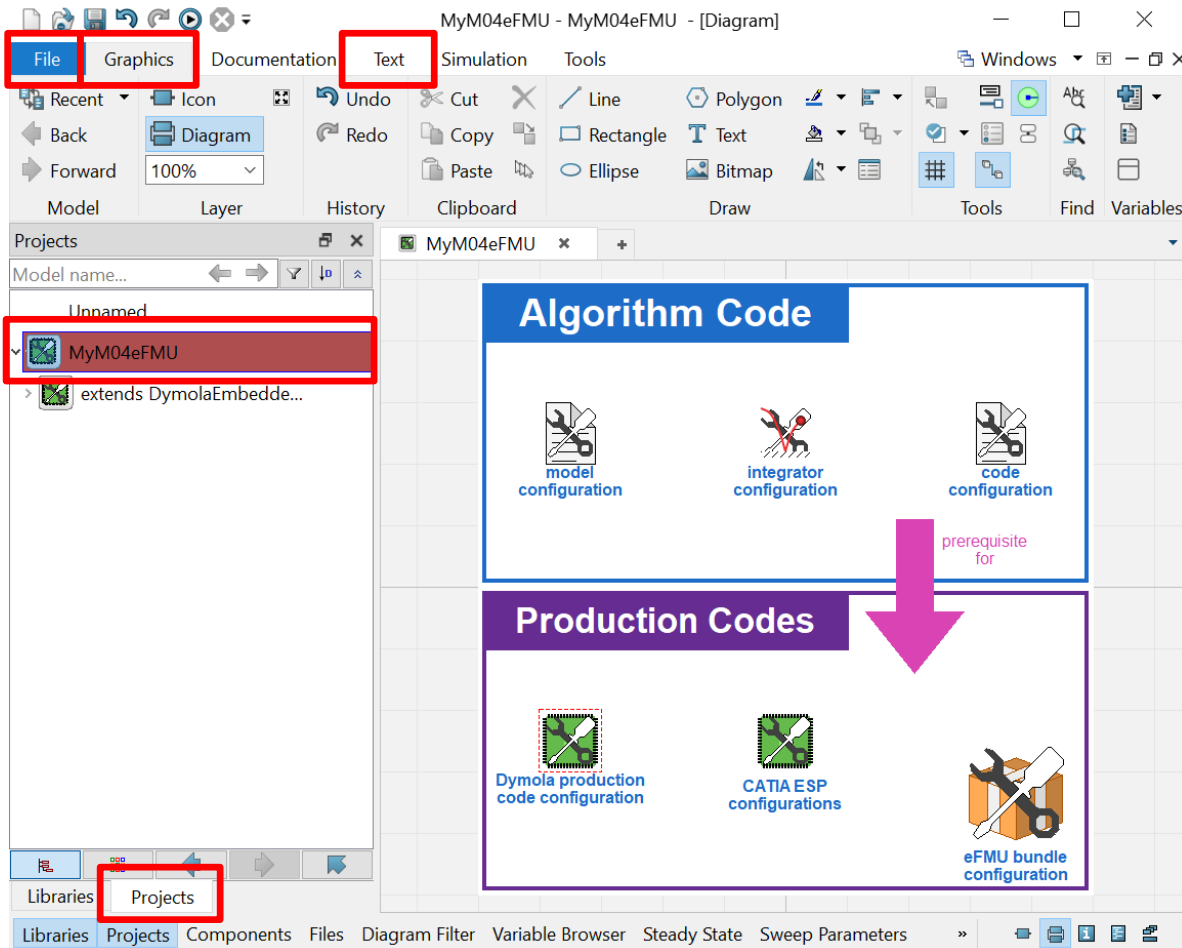
eFMI_TestCases_EmbeddedConfigurations:

- eFMU generation configurations for eFMI_TestCases
- Already contains a configuration for M04 (we will develop from scratch in the following)





Create a new eFMU generation configuration for the M04 controller:



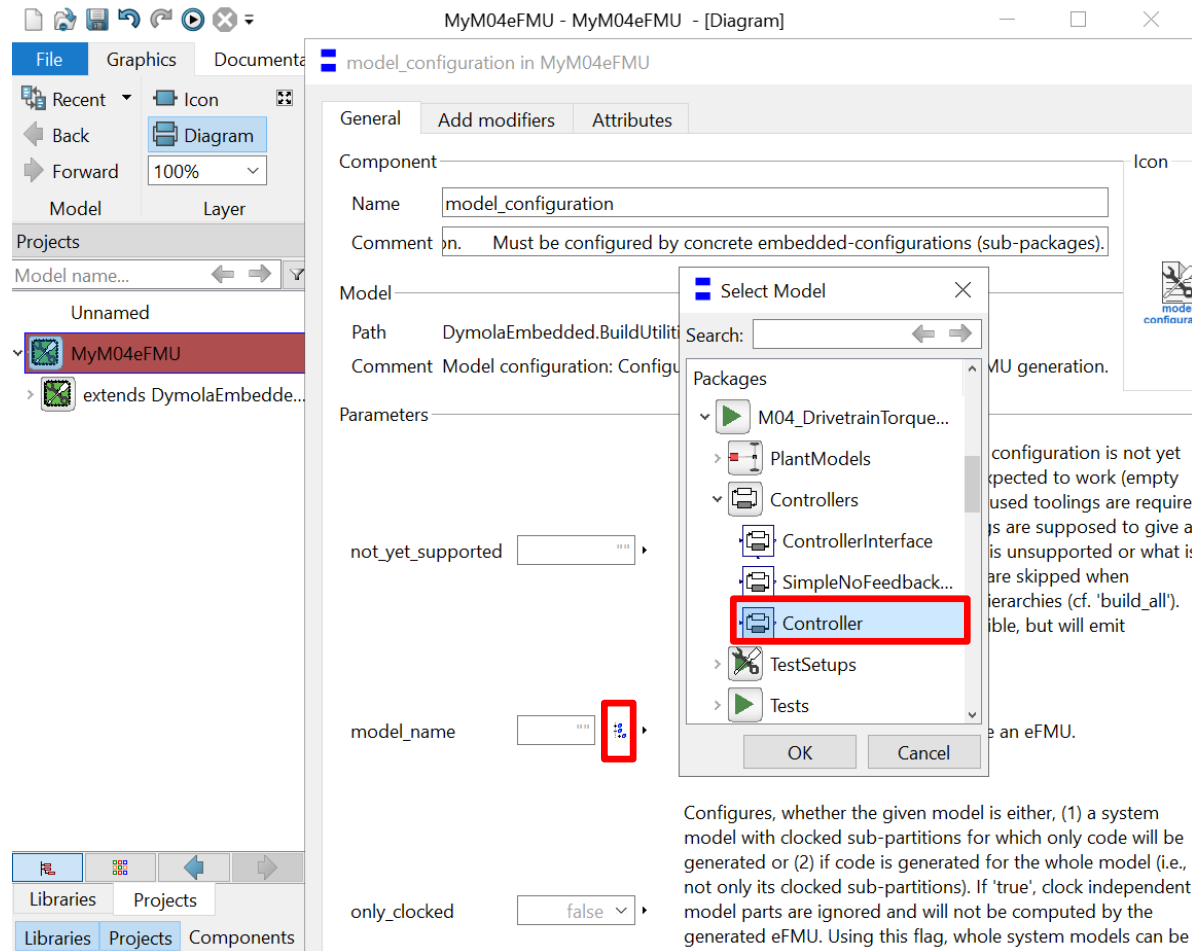
Create package extending EmbeddedConfiguration:

1. *File* → *New* → *Package*, Name: MyM04eFMU
2. New package visible in *Package Browser & Projects* (not *Libraries*)
3. Double click MyM04eFMU; switch to *Text* ribbon
4. Add `extends .DymolaEmbedded`
`.EmbeddedConfiguration;`
5. Switch to *Graphics* ribbon

Dymola and Software Production Engineering eFMU code generation can be configured from the diagram layer of MyM04eFMU.; it is an eFMU generation configuration.

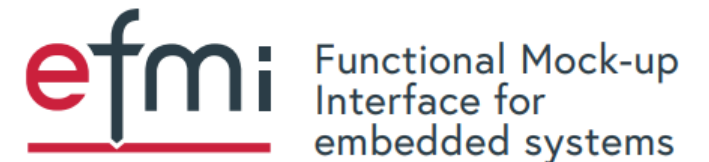


Create a new eFMU generation configuration for the M04 controller:



Configure Dymola's GALEC code generation:

1. Double click *model configuration*
 - *model_name*
 - *Edit* (package tree icon)
 - select `eFMI_TestCases`
 - `.M04_DrivetrainTorqueControl`
 - `.Controllers.Controller`
 - *OK*
 - *OK*
2. Double click *code configuration*
 - *obfuscate*: None
 - *OK*
3. Double click *integrator configuration*
 - *sample_period*: `5e-4`
 - *solver_method*: `Explicit Euler`
 - *OK*

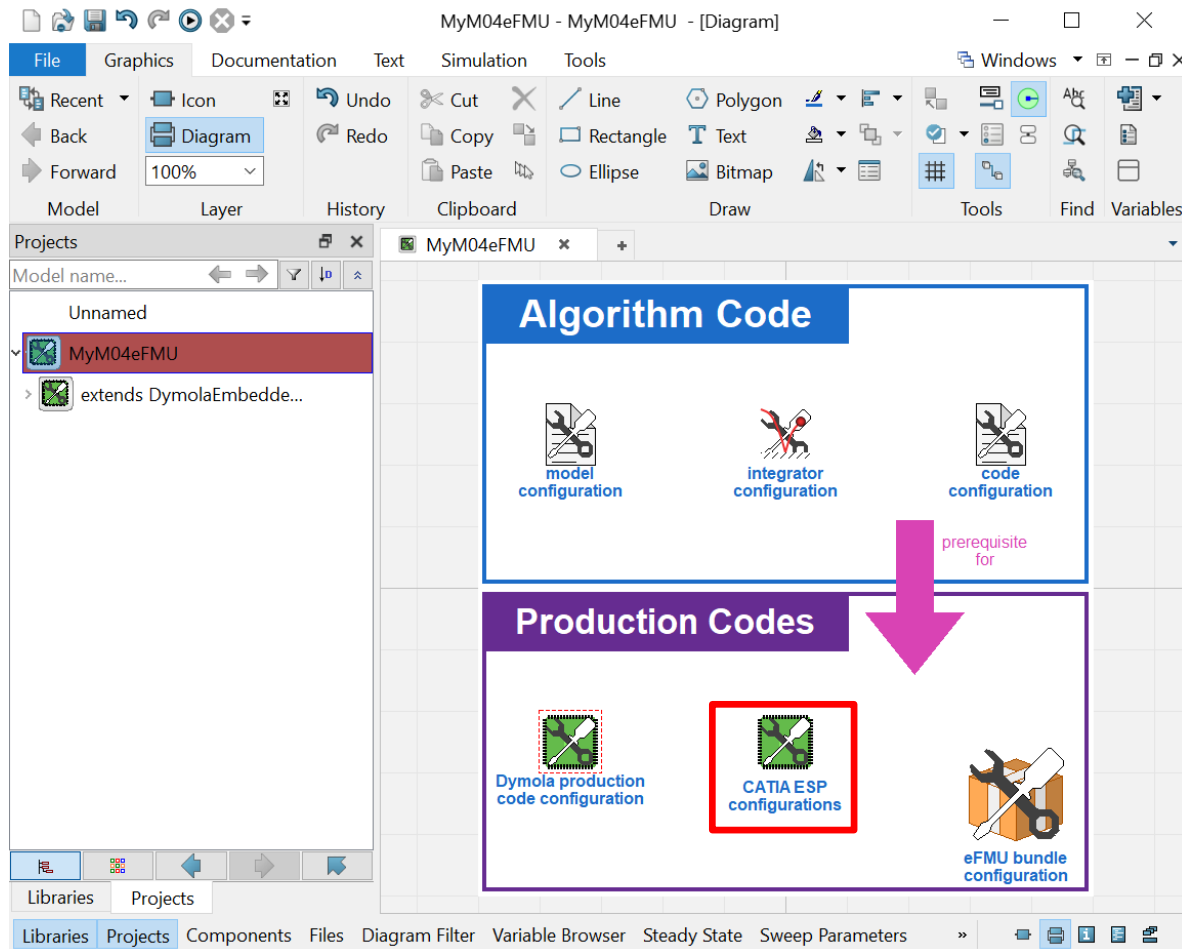




Create a new eFMU generation configuration for the M04 controller:

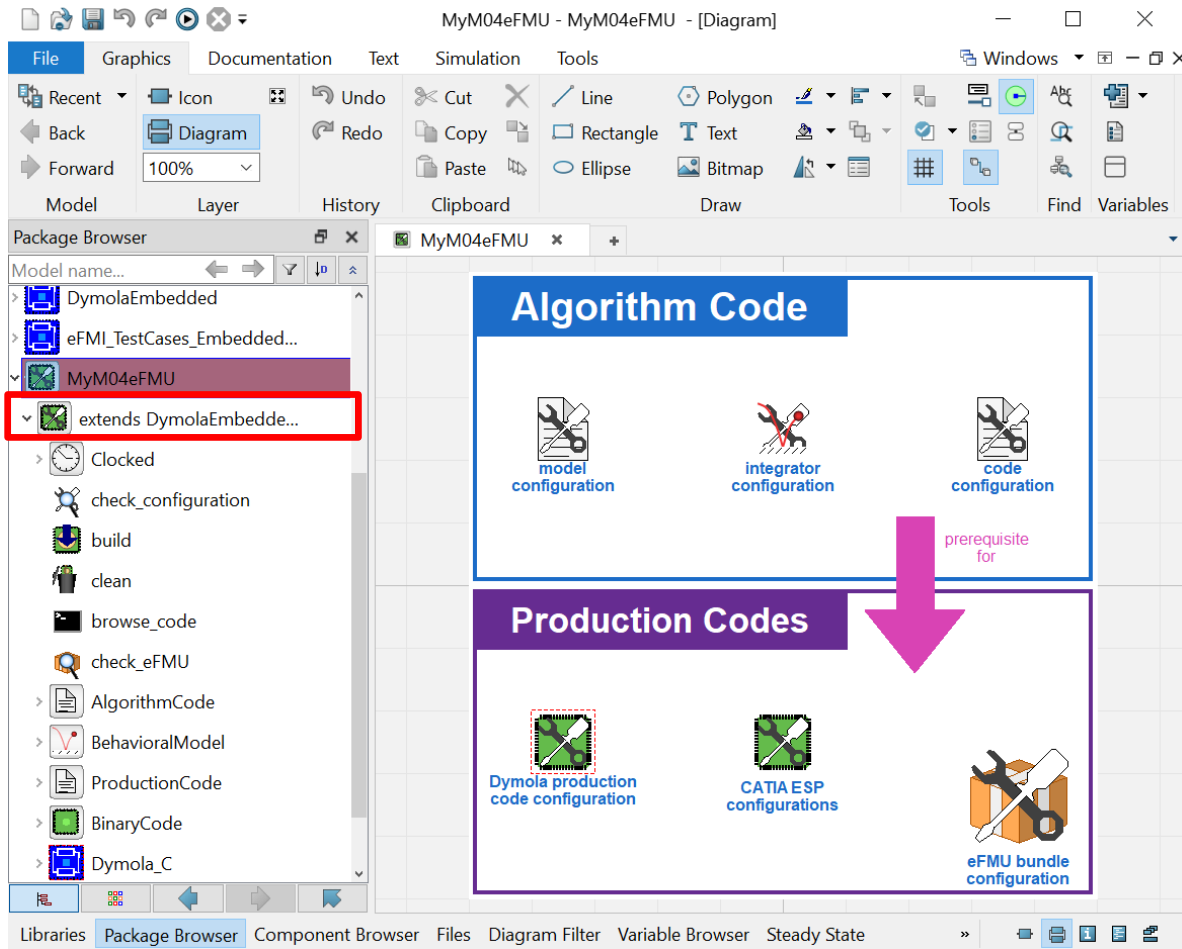
Software Production Engineering is already default configured:

- 32-Bit and 64-Bit floating-point precision production codes
 - 32-Bit and 64-Bit x86 ISA binary codes (self-contained static linked libraries)
- ⇒ 2 Production Code & 4 Binary Code containers

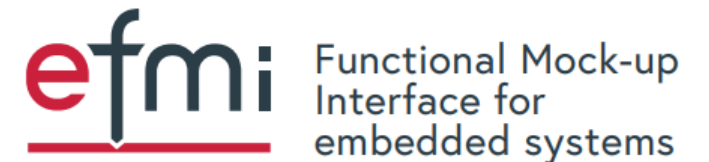




Investigate the eFMU generation configuration MyM04eFMU for the M04 controller:

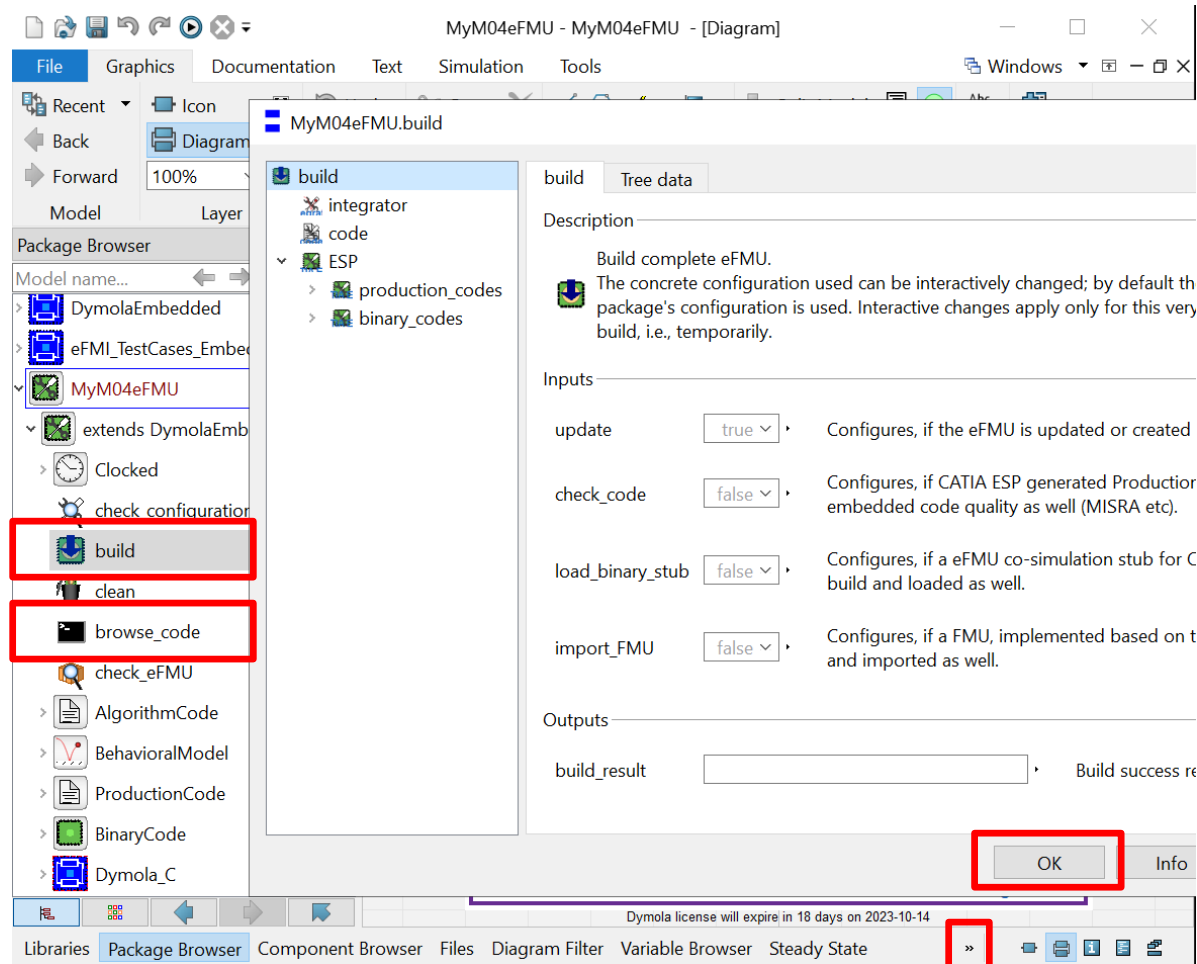


- All eFMU build activities are inherited from `DymolaEmbedded.EmbeddedConfiguration`:
- Available via the *extends* entry in the *Package Browser & Libraries / Projects* view (depending if configuration is write protected or not)
 - Preconfigured with eFMU generation configuration
 - Activities grouped according to eFMI container type:
 - **Algorithm Code:** Generate GALEC code
 - **Behavioral Model:** Derive experiment packages to configure test scenarios & tolerances; use experiment packages to generate respective Behavioral Models
 - **Production Code:** Generate & MISRA C:2012 check Software Production Engineering code
 - **Binary Code:** Generate Software Production Engineering binaries & Modelica proxies for co-simulating such; export FMU





Generate the eFMU configured in MyM04eFMU for the M04 controller:

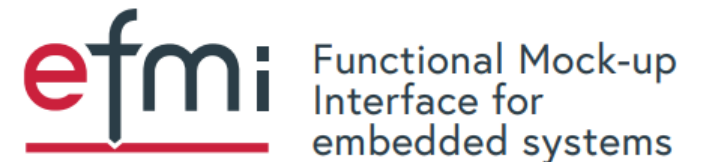


Build the eFMU with Algorithm Code, 2x Production Code and 4x Binary Code containers:

1. Right click `MyM04eFMU.build` in the *Package Browser / Projects* view
→ *Call Function...*
→ *OK*
2. You can check the build log in the *Commands* window

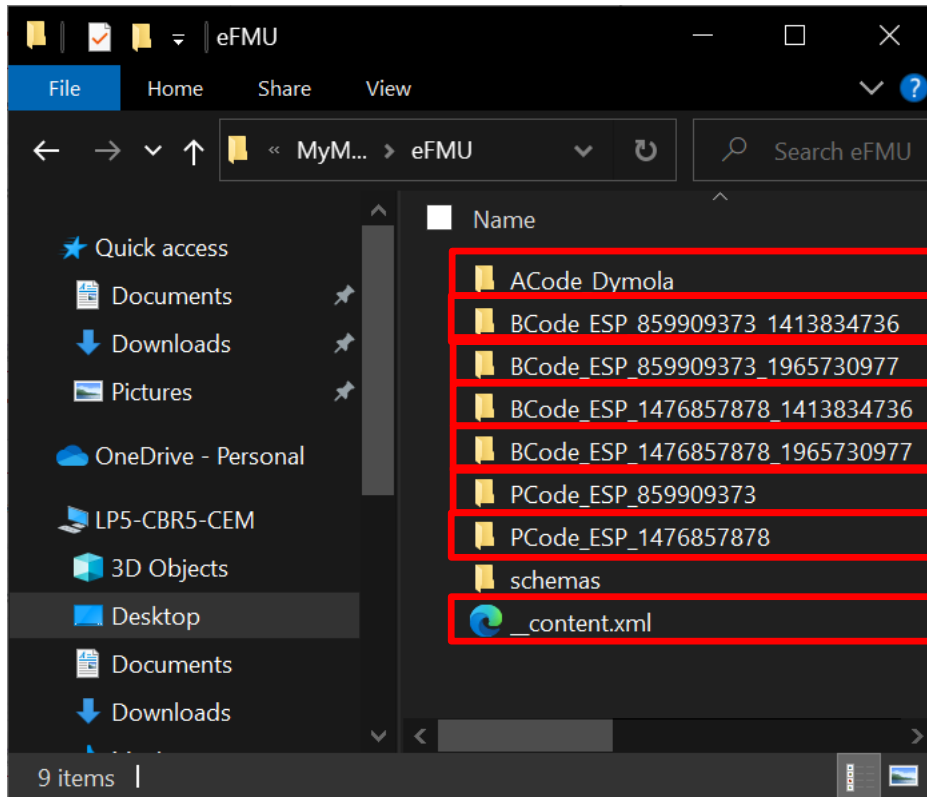
Browse the generated eFMU:

1. Right click `MyM04eFMU.browse_code` in the *Package Browser / Projects* view
→ *Call Function...*
→ *OK*





Investigate the generated eFMU (MyM04eFMU/eFMU):



Contained containers:

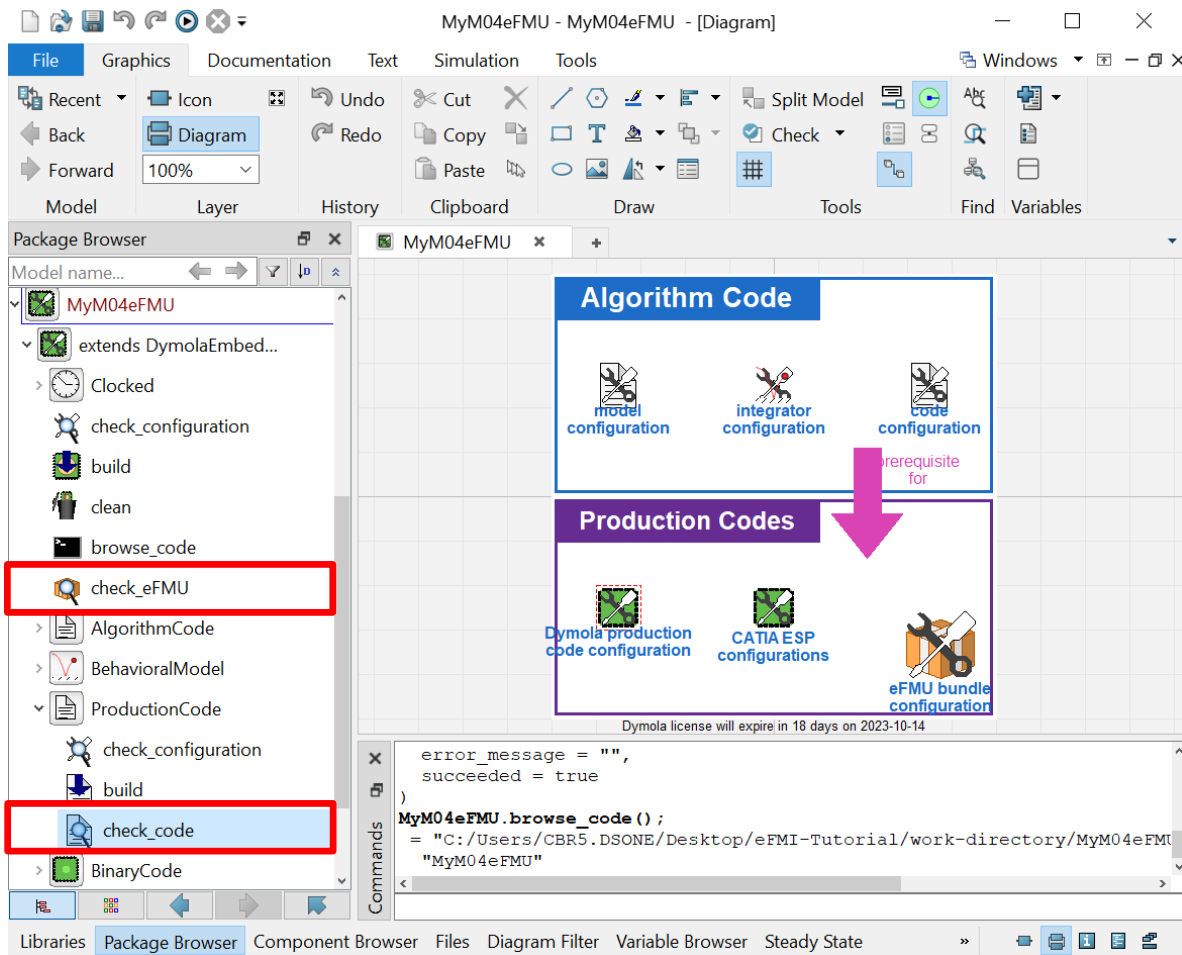
- **Algorithm Code** with GALEC code
- x64, 64-Bit floating-point precision **Binary Code**
- x86, 64-Bit floating-point precision **Binary Code**
- x64, 32-Bit floating-point precision **Binary Code**
- x86, 32-Bit floating-point precision **Binary Code**
- 64-Bit floating-point precision **Production Code**
- 32-Bit floating-point precision **Production Code**
- **Content manifest** listing all containers

Take some time to investigate the eFMU, e.g.:

- How cross references between manifests work
- Quality of generated GALEC code (self-contained / inlined, error handling of symbolic optimized linear equation systems, local vs. global variables etc)
- ...



Check the eFMU and its production codes:

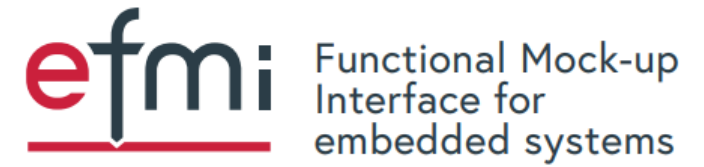


Check MISRA C:2012 compliance of all production codes via Cppcheck:

1. Right click `MyM04eFMU.ProductionCode.check_code` in *Package Browser / Projects* view
→ *Call Function...*
→ *OK*
2. Analyses reports for each production code are provided in your webbrowser (note, that `block.c`, the actual production code, satisfies MISRA)

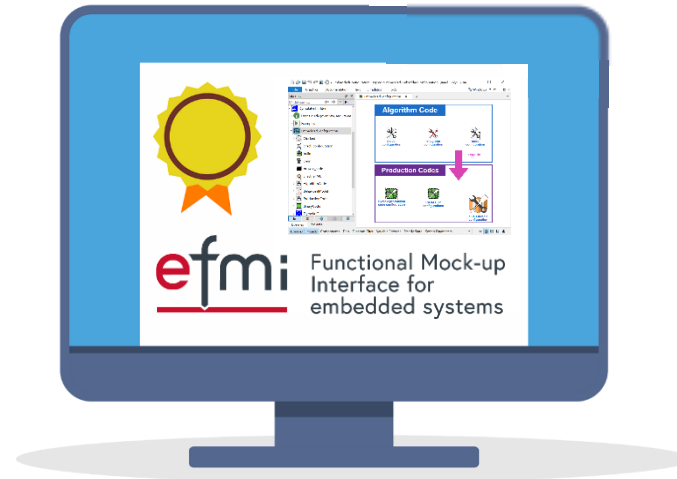
Check eFMU with *eFMI Container Manager* and *eFMI Compliance Checker* (MAP eFMI released tools):

1. Right click `MyM04eFMU.check_eFMU` in the *Package Browser / Projects* view
→ *Call Function...*
→ *OK*





Congratulations, you are halfway through!



eFMU generation done.

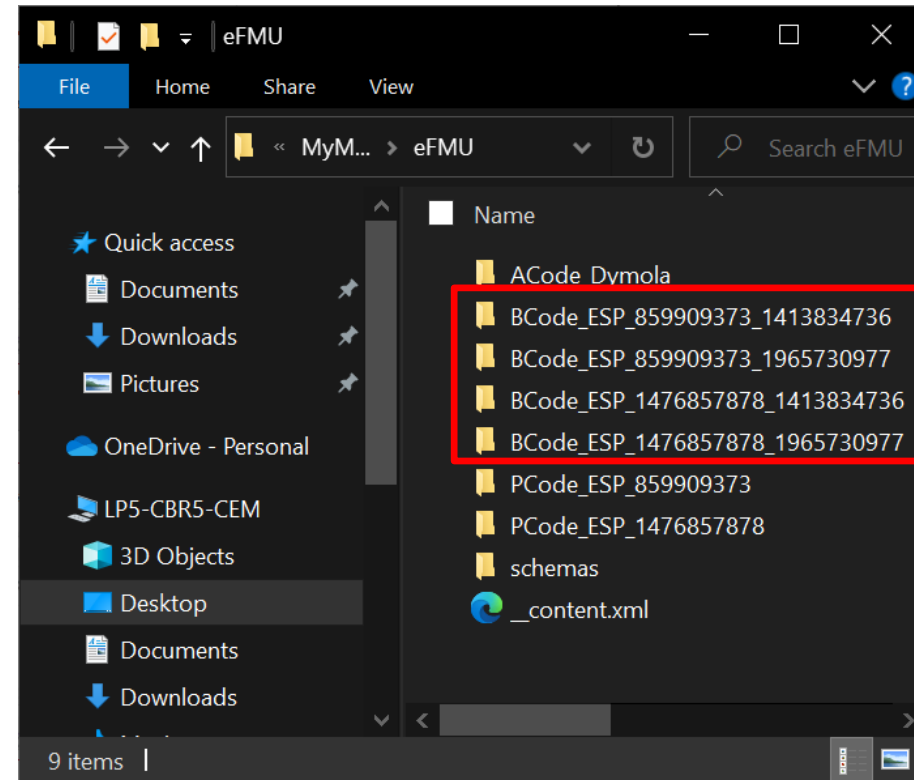
**Let's go on to Behavioral Models &
software-in-the-loop (SiL) simulation.**



Questions from the audience

For which target did we just generate binaries?

How do I pick my embedded target?





Questions from the audience

Which kind of limitations on Modelica models exist?
What is supported (signal buses, discrete, events, state machines, ...)?





Questions from the audience

Which kind of Modelica models / equation systems do not work?

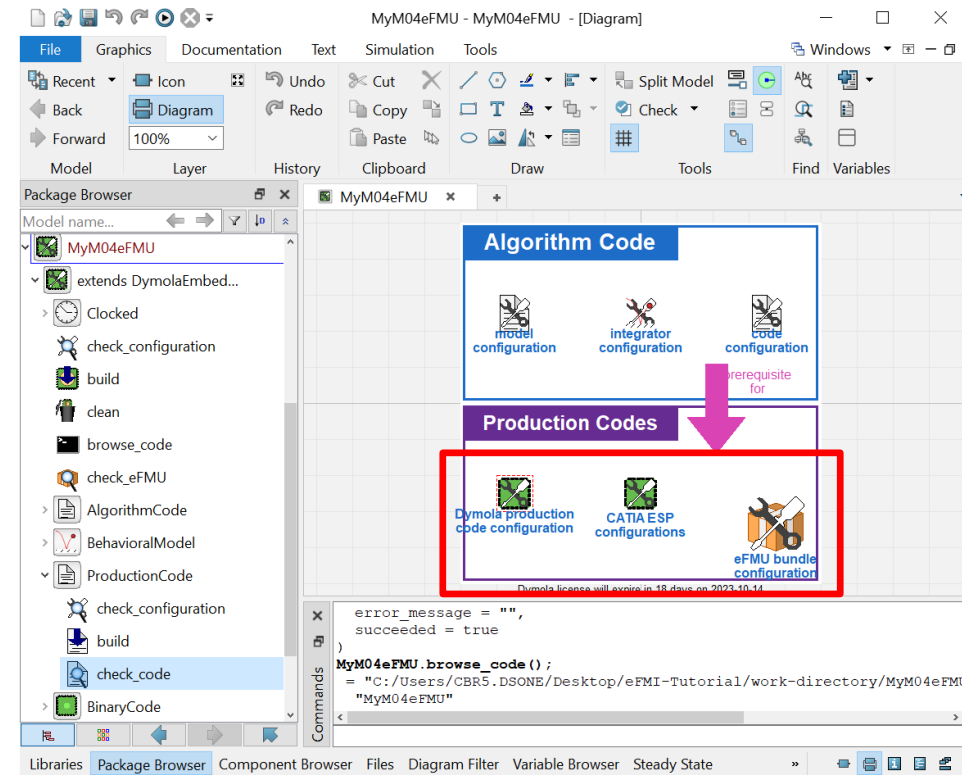
What about very stiff systems of equations?





Questions from the audience

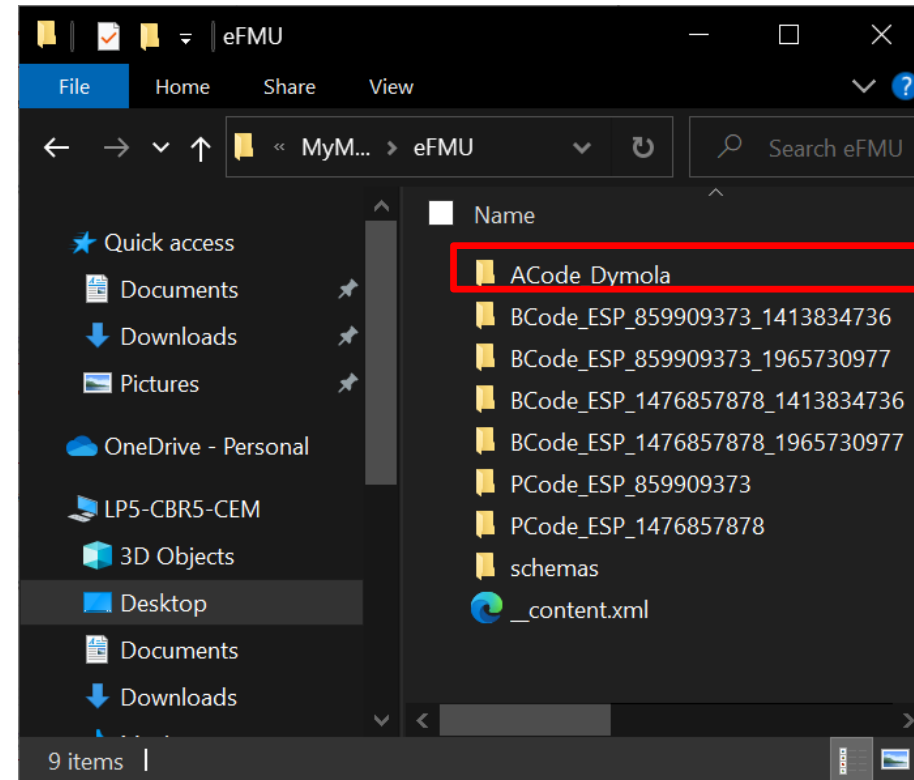
What are the differences between Dymola & Software Production Engineering code configuration, Dymola C code generation, eFMI code generation and eFMU bundle configuration?





Questions from the audience

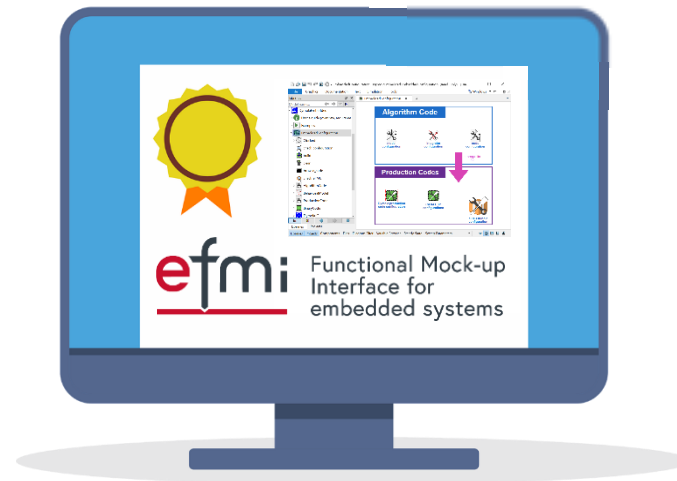
What is the *.alg file in the ACode_Dymola container of the eFMU?





Congratulations, you are halfway through!

***See you in the second
half of the hands-on
after the coffee break!***



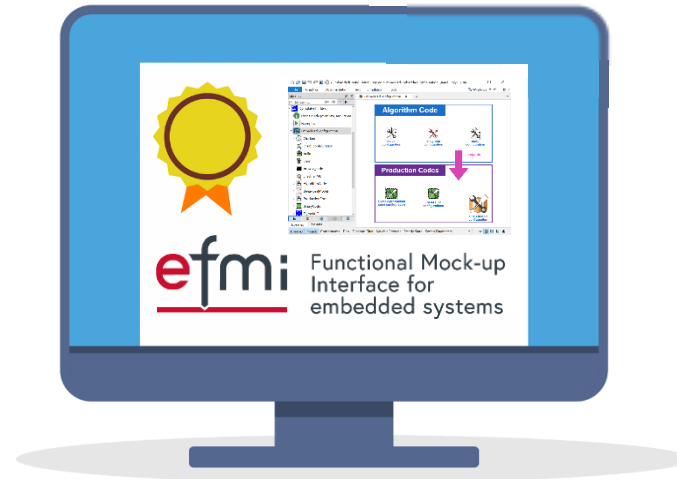
eFMU generation done.

Let's go on to Behavioral Models &
software-in-the-loop (SiL) simulation.



Congratulations, you are halfway through!

**Welcome back to the
second half of the
hands-on!**

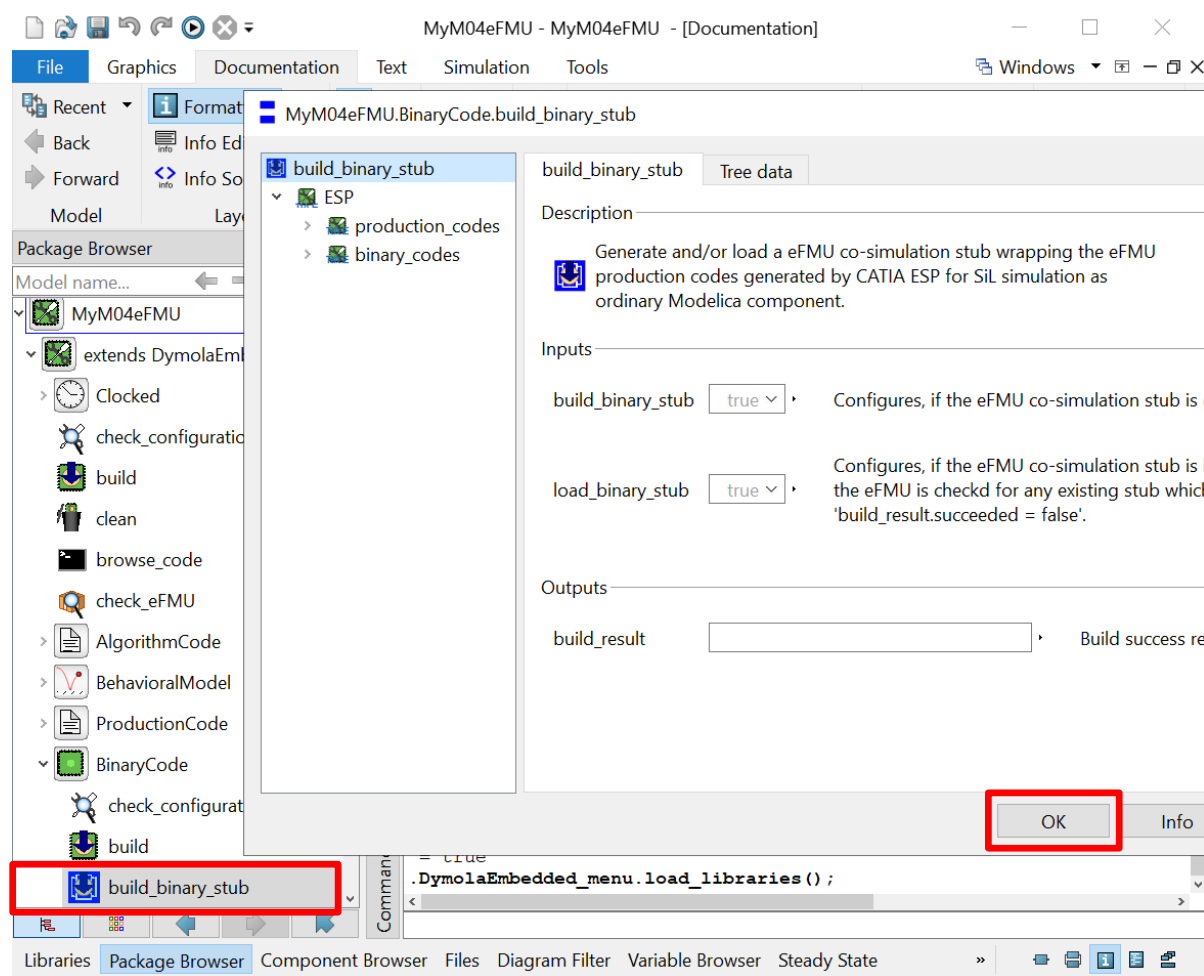


eFMU generation done.

Let's go on to Behavioral Models &
software-in-the-loop (SiL) simulation.

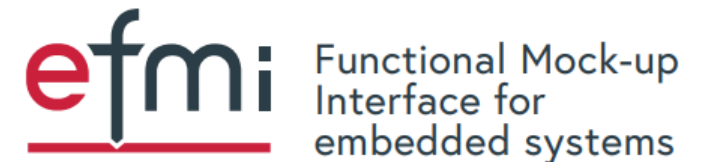


Generate eFMU co-simulation stub:



1. Right click `MyM04eFMU.BinaryCode.build_binary_stub` in *Package Browser / Projects* view
 → *Call Function...*
 → *OK*

A new package '`MyM04eFMU.eFMU_SiL_Support`' is generated. Its `BinaryStub` model is a Modelica proxy to the static linked libraries – and therefore production codes – generated by Software Production Engineering.





Investigate generated eFMU co-simulation stub:

The screenshot shows the Modelica IDE interface. In the left-hand 'Projects' pane, the component 'TuningBus' is highlighted with a red box. The main window displays the documentation for 'TuningBus', which includes an 'Information' section and a 'Contents' table.

Information

Expandable connector type for provisioning runtime values used for recalibration.

Extends from [_DymolaEmbedded.Icons.TuningBus](#) (Icon for tuning buses enabling recalibration, for example the tuning buses provided by eFMU co-simulation stubs.), [__Tuning](#) (Support record type compiling all tuneable parameters, each typed with a fitting builtin Modelica type.).

Contents

Type	Name	Description
Inertia	J_M	Moment of inertia [kg.m2]
Real	Ni_PI	Ni*Ti is time constant of anti-windup compensation
Real	Ti_PI	Time constant of Integrator block
Real	c_res	Resulting stiffness for road and powertrain $\sim 1/((1/c_mu)+1/c)$
RotationalDampingConstant	d_res	Damping constant [N.m.s/rad]
Real	f_cut	Cut-off frequency
Real	gearRatio	Gear ratio
Real	k_PI	Gain of controller
Real	k_accCor	Gain value multiplied with input signal
Real	tauM_max	Max motor torque

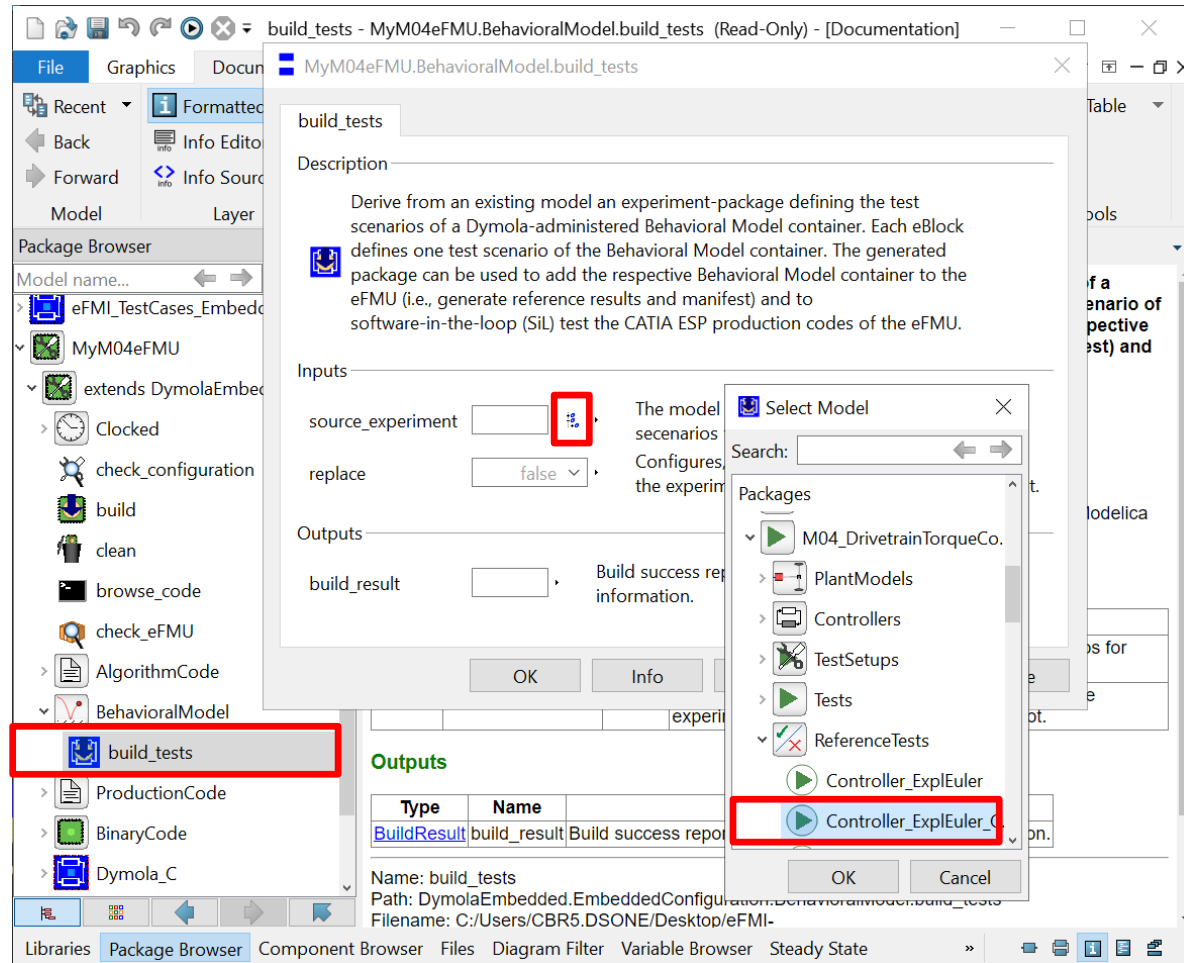
Name: TuningBus
Path: 'MyM04eFMU.eFMU_SiL_Support'.TuningBus
Filename: C:\Users\CPSE\Desktop\CFM_Tutorial\work_directory\MyM04eFMU\SiL_Support\TuningBus.mo

Main characteristics of eFMU co-simulation stubs:

- Support multiple instantiation (each is atomic)
- All production codes available (32-Bit & 64-Bit floating-point precision simulation)
- Support modification, input-dependent initialization, recalibration & reinitialization
- Provide & assert eFMI error signals
- Preserve original model interface (dimensionalities, diagrammatic layout of in- & output connectors etc)
- Provide sampling with period of generated eFMU
- "Just" a production code proxy (no additional equations; no solver required; "simply" implement GALEC block live-cycle)



Derive experiment package to define test scenarios & generate Behavioral Model container:



Derive experiment package from existing closed loop experiment:

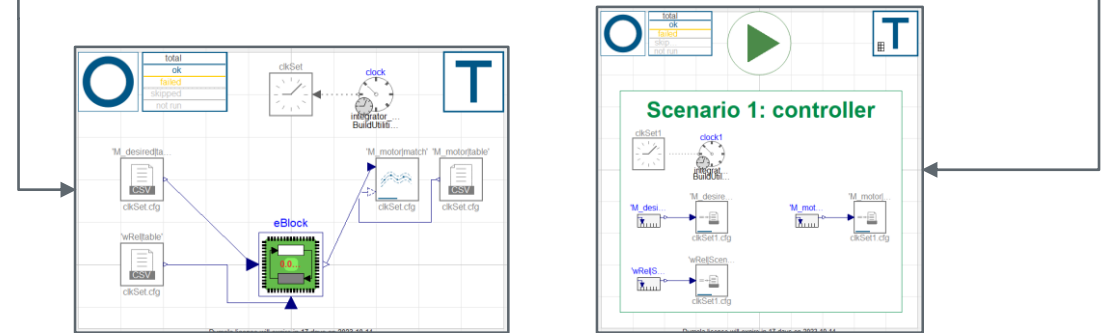
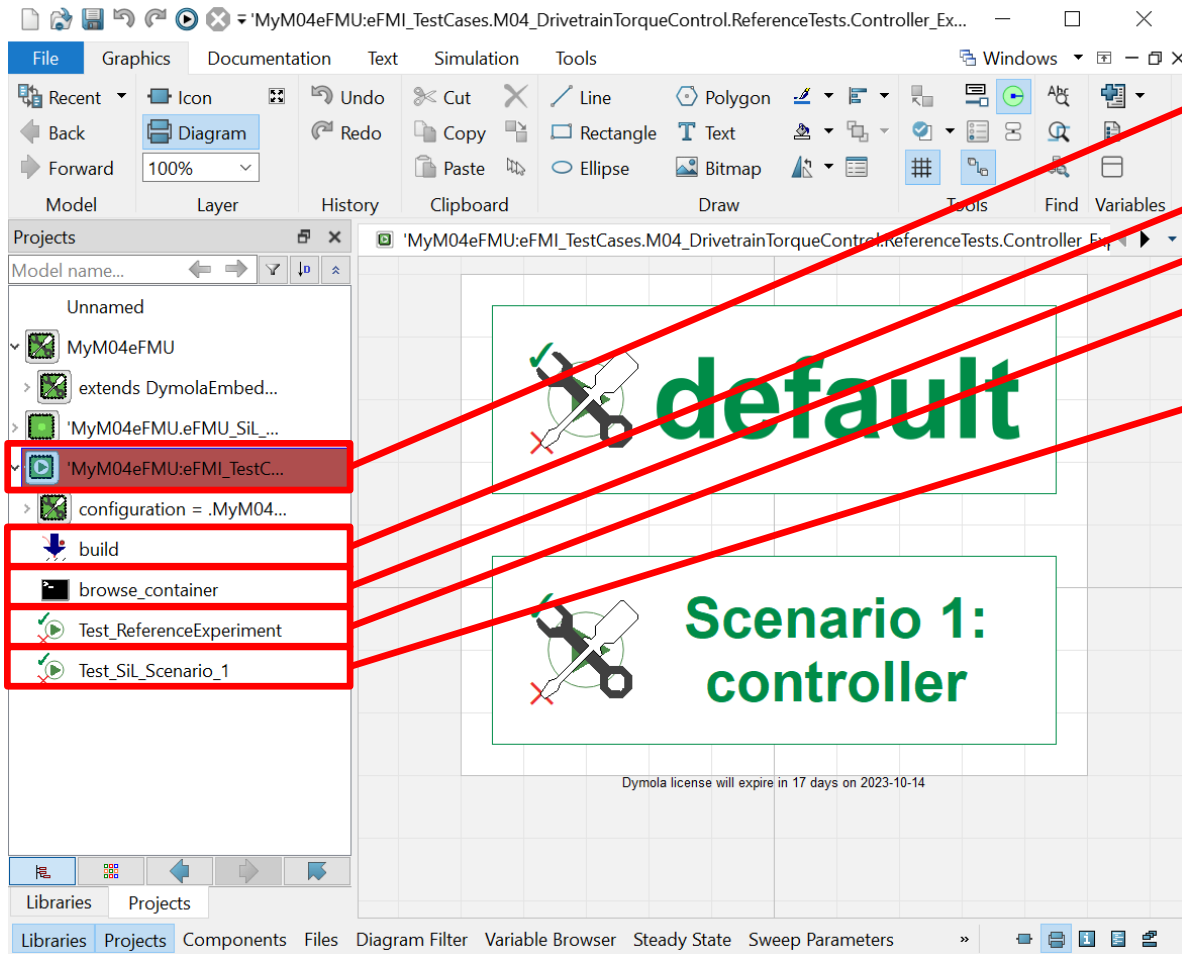
1. Right click `MyM04eFMU.BehavioralModel`
 `.build_tests` in *Package Browser / Projects* view
 → *Call Function...*
 → *source_experiment*
 → *Edit* (package tree icon)
 → *select* `eFMI_TestCases`
 `.M04_DrivetrainTorqueControl`
 `.ReferenceTests`
 `.Controller_ExpEuler_ClosedLoop`
 → *OK*
 → *OK*



Investigate the derived experiment package:

The generated experiment package contains:

- Records to define absolute & relative tolerances for test scenarios
- Function to generate the Behavioral Model container
- Function to browse the Behavioral Model container
- A single reference experiment to regression test the source experiment and generate reference results
- A SiL test for each "controller" instance (i.e., test scenario) in the source experiment





Define tolerances for the test scenarios of the experiment package:

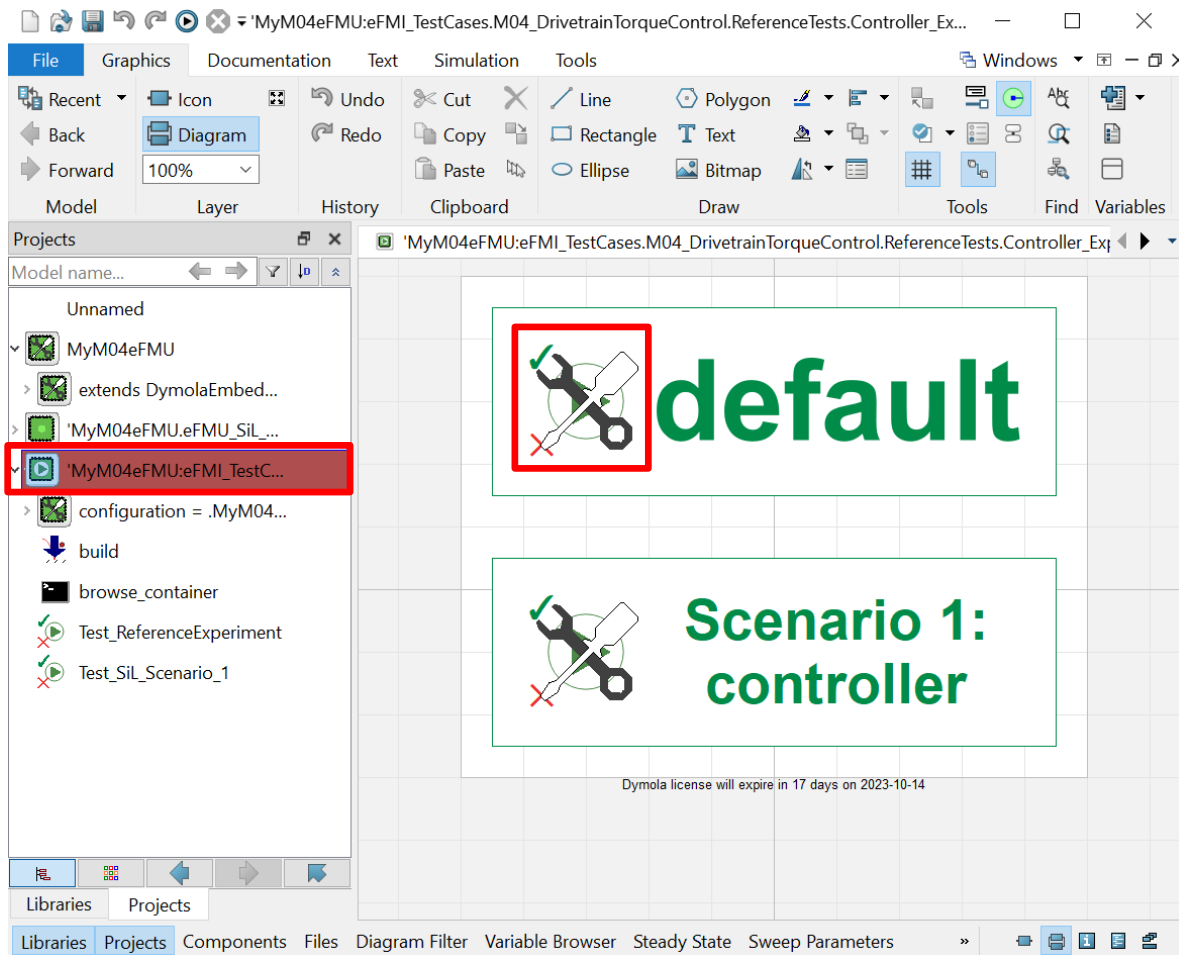
Define absolute and relative tolerances for all floating-point precisions and test scenarios (i.e., SiL tests). We can use a default for all scenarios (here only a single):

1. Double click `tolerances_default` (labelled **default**) in *Diagram* view of the experiment package

→ set tolerances for `M_motor` output as follows

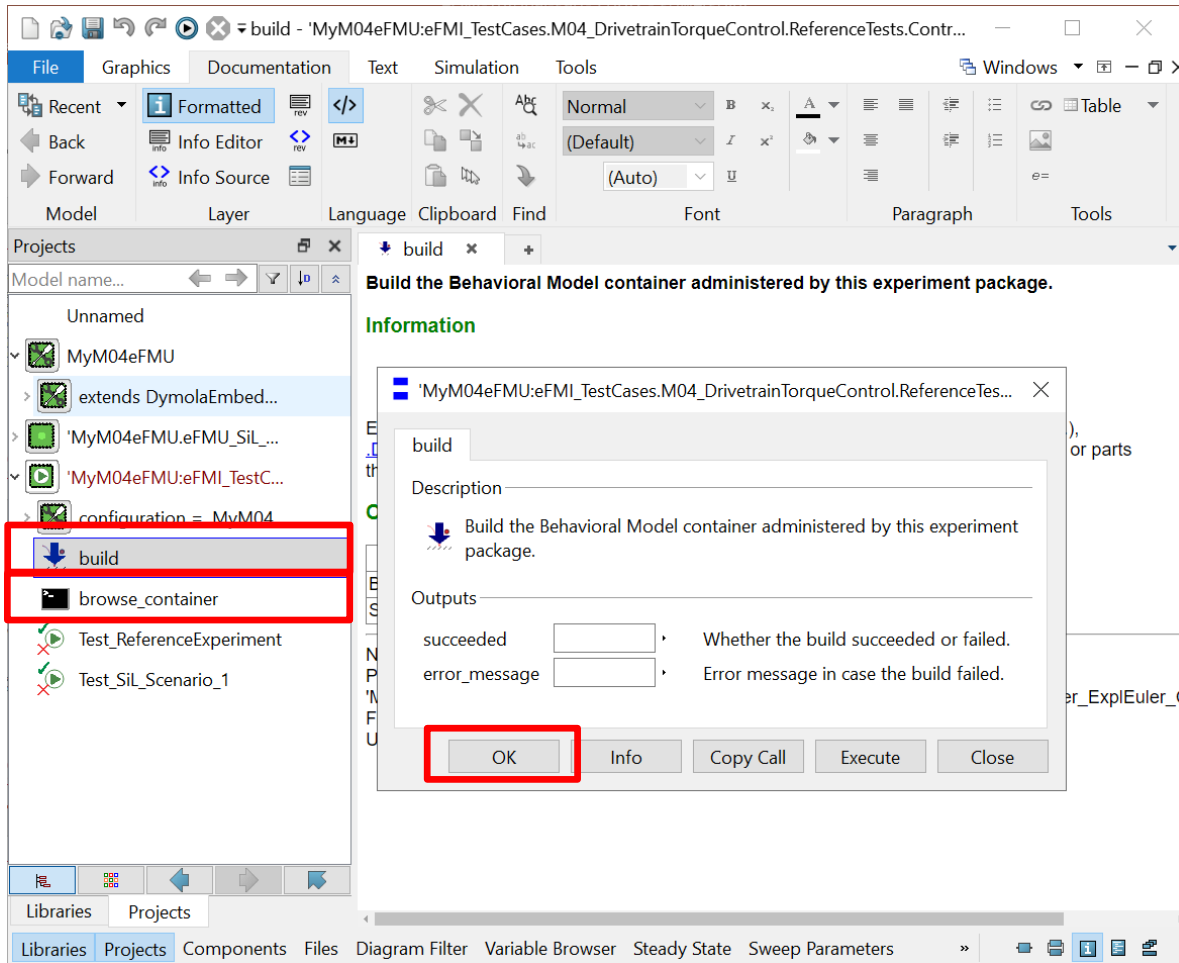
```
absolute_x32(M_motor=1e-3)
relative_x32(M_motor=1e-4)
absolute_x64(M_motor=1e-6)
relative_x64(M_motor=1e-8)
```

→ OK





Generate Behavioral Model container form the experiment package:



Build the Behavioral Model container with reference results taken from simulation of the reference experiment `Test_ReferenceExperiment`:

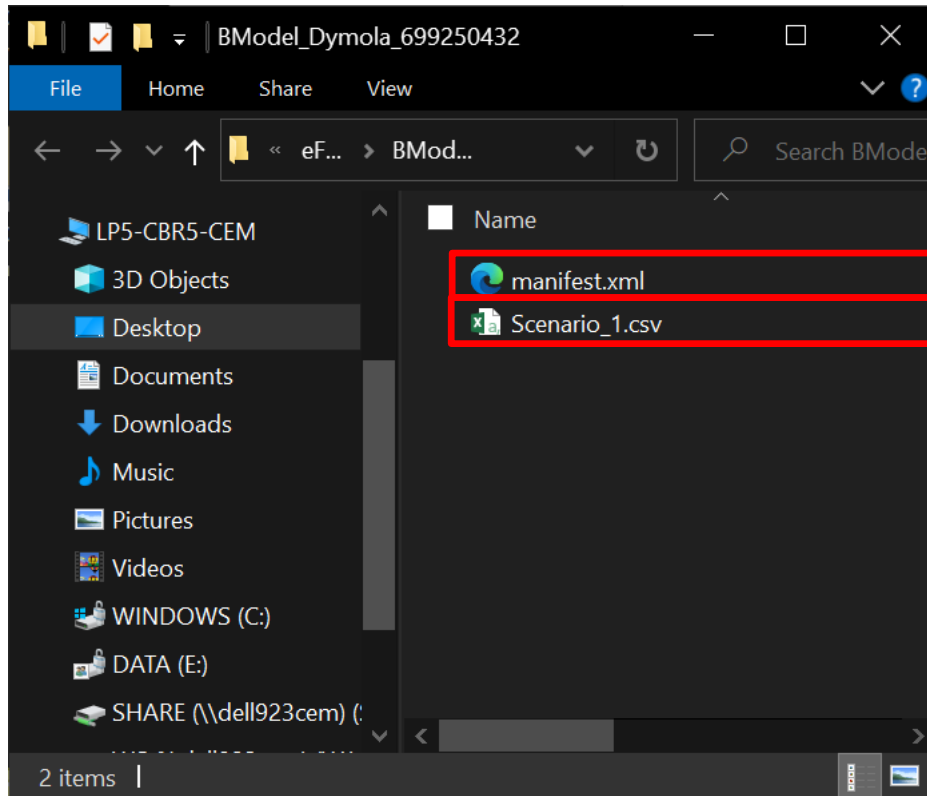
1. Right click `build` of experiment package in *Package Browser / Projects* view
→ *Call Function...*
→ *OK*

Browse the generated Behavioral Model container:

1. Right click `browse_container` of experiment package in the *Package Browser / Projects* view
→ *Call Function...*
→ *OK*



Investigate the generated Behavioral Model container (BModel_Dymola_699250432):



Container content:

- **XML manifest** with
 - Test scenarios
 - Links to Algorithm Code manifest for variable names and types (in-, output, tuneable parameter) & sample period
 - Variables → CSV column name links (multi-dimensions are flattened to individual columns)
 - Tolerances for various floating-point precisions
- **Reference trajectories** in comma separated values (CSV) files (one file per test scenario)

Take some time to investigate the manifest and CSV file.



Conduct SiL test of Software Production Engineering generated production codes:

The screenshot shows the Modelica IDE interface. The 'Simulation' ribbon is active, with the 'Simulate' button highlighted. The 'Variable Browser' on the left shows the variable 'M_motor|match' with 'act' and 'ref' checked. The 'Plot' window displays a graph of 'M_motor|match.act' (blue dots) and 'M_motor|match.ref' (red dots) over time. The 'Diagram' window shows a block diagram with a red box around the 'M_motor|match' block. The 'Commands' window at the bottom shows the following code:

```
simulateModel(  
  "MyM04eFMU:eFMI_TestCases.M04_DrivetrainTorqueControl.ReferenceTest",  
  stopTime=30,  
  resultFile="Test_SiL_Scenario_1");  
= true  
plot({"M_motor|match'.act", "M_motor|match'.ref"}, colors={28,108,200})
```

1. Double click `Test_SiL_Scenario_1` of the experiment package in *Package Browser / Projects* view
2. Switch to *Simulation* ribbon
→ Click *Simulate* button
3. Right click '`M_motor|match`' in diagram plot
→ *Plot Variable*
→ select *act* (actual SiL simulation trajectory)
→ select *ref* (expected reference trajectory)
4. Zoom into *Plot* window to see there are differences

Note, that the test did not fail (see *Logs* window & dashboards). If you tighten tolerances – e.g., change the 32-Bit floating-point precision tolerances to the 64-Bit ones – it will fail.



Conduct SiL test of Software Production Engineering generated production codes:

How do we know and change which production code is tested?

defining_code parameter selects production code to test

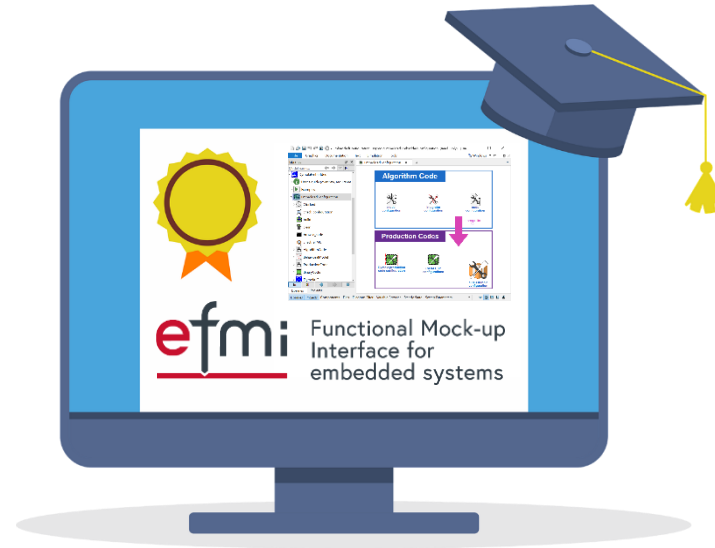
resolve code name → configuration

1. Double click `Test_SiL_Scenario_1` of the experiment package in *Package Browser / Projects* view
2. Switch to *Simulation* ribbon
→ Click *Simulate* button
3. Right click '`M_motor|match`' in diagram plot
→ *Plot Variable*
→ select *act* (actual SiL simulation trajectory)
→ select *ref* (expected reference trajectory)
4. Zoom into *Plot* window to see there are differences

Note, that the test did not fail (see *Logs* window & dashboards). If you tighten tolerances – e.g., change the 32-Bit floating-point precision tolerances to the 64-Bit ones – it will fail.



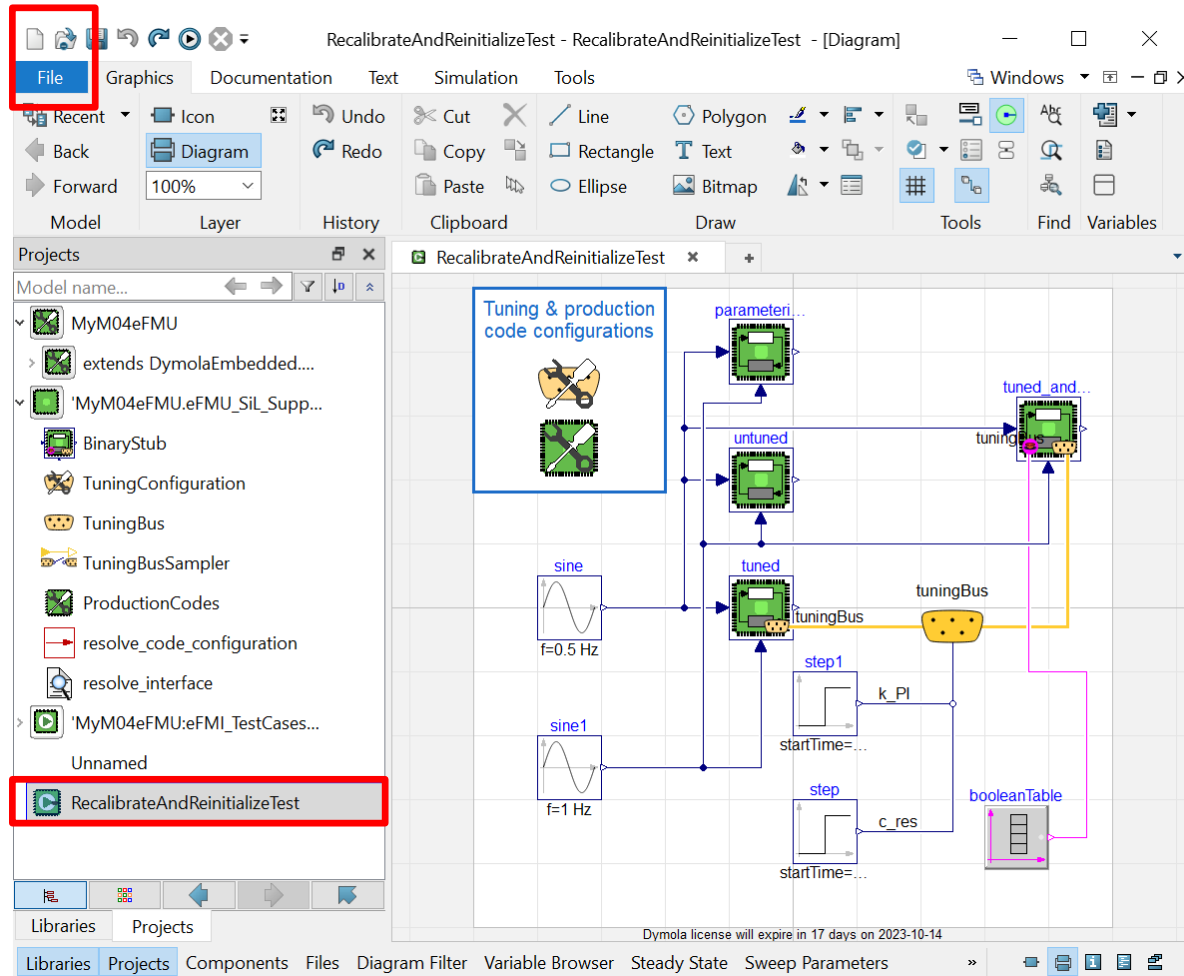
Congratulations, you did it!



Let's do some advanced SiL stuff, like recalibration and reinitialization.



Load prepared recalibration & reinitialization example for M04 controller:



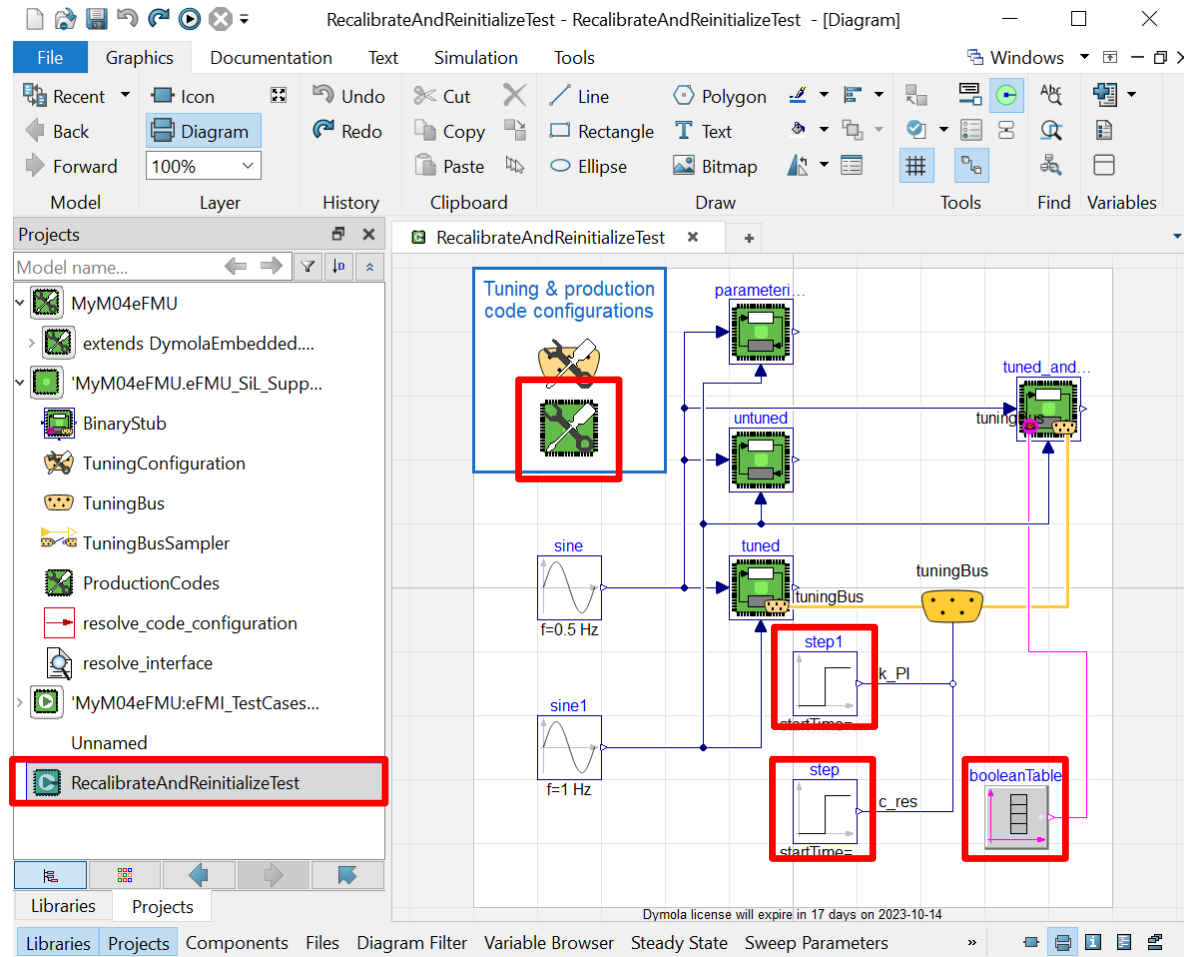
1. Either, drag and drop model `reference-models/Part-3/RecalibrateAndReinitializeTest.mo` in *Package Browser / Projects* view or load it via *File → Open → Load...*

The model has 4x M04 controller instances (eFMU co-simulation stub instances):

1. `untuned`: not modified, recalibrated nor reinitialized
2. `parameterized`: modified `c_res` & `k_PI` parameters, but not recalibrated nor reinitialized
3. `tuned`: unmodified, but via `tuningBus` runtime recalibrated `c_res` & `k_PI` parameters
4. `tuned_and_reinitialized`: like 3, but additionally at runtime reinitialized



Investigate recalibration & reinitialization example for M04 controller:



All 4 controllers use the same production code for simulation (`__defining_code` modification set by the global record parameter in the upper left of the diagram).

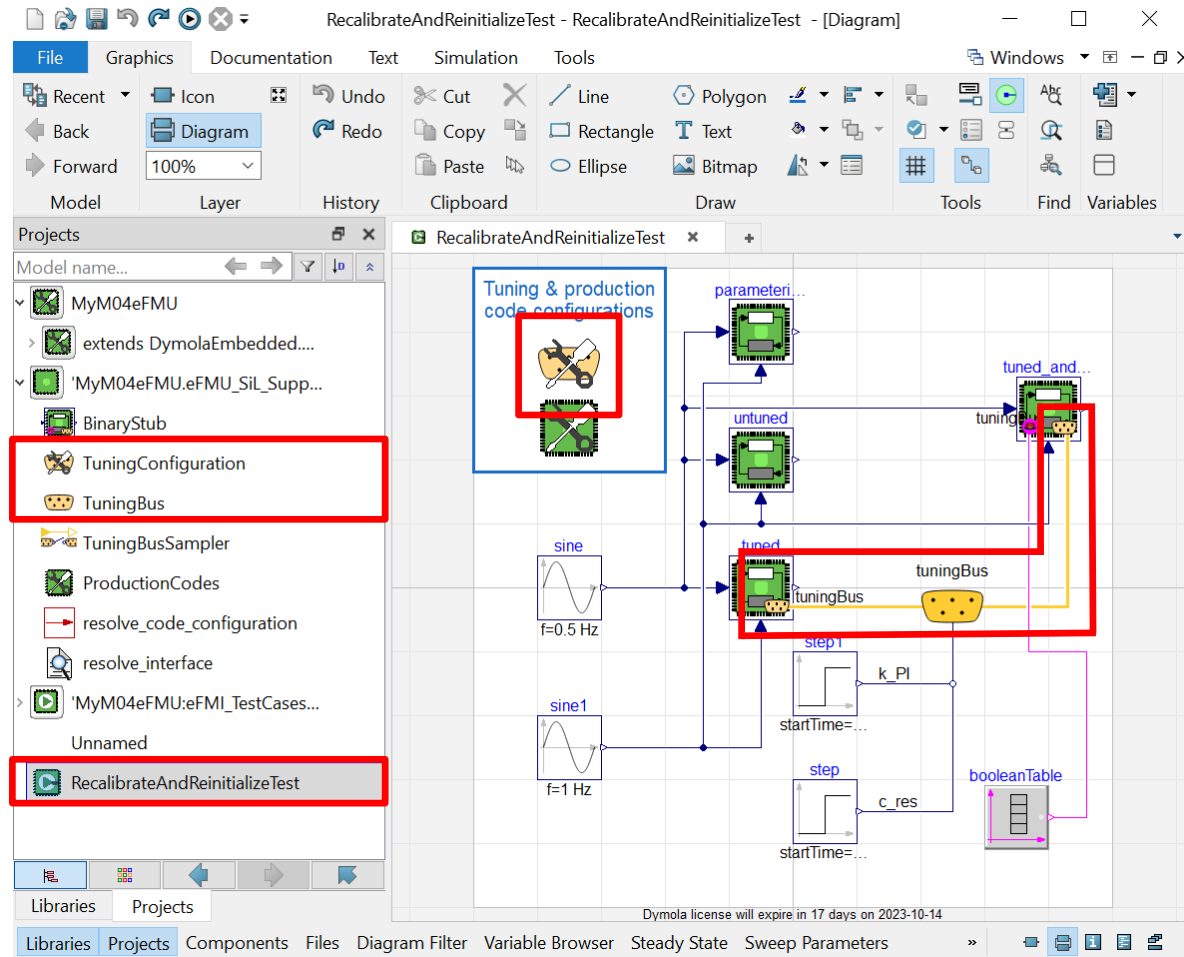
The `c_res` & `k_PI` parameter changes are all switches from the default value to the same new value, just at different time points (as modification before simulation or as recalibration during simulation):

- `c_res`: 4710 → 2710 at $t = 0s$ or $0.25s$ (step runtime value)
- `k_PI`: -73 → -10 at $t = 0s$ or $0.6s$ (step1 runtime value)

Reinitialization is done at $t = 0.7005s$ (booleanTable runtime value).



Investigate recalibration & reinitialization example for M04 controller:



Tuning is enabled by modifying co-simulation subs:

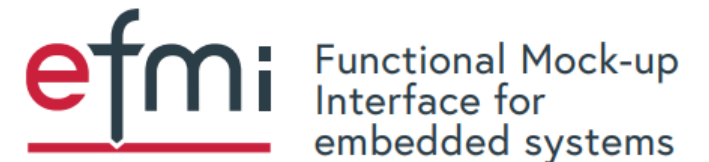
- `__enable_tuning = true`
- selecting/activating the tuned parameters via `__tuning_configuration`

⇒ The tuning bus connector (🔌) is enabled.

New recalibration parameter values are provided as runtime values connected to the tuning bus. Only tuning-activated parameters have to be provisioned.

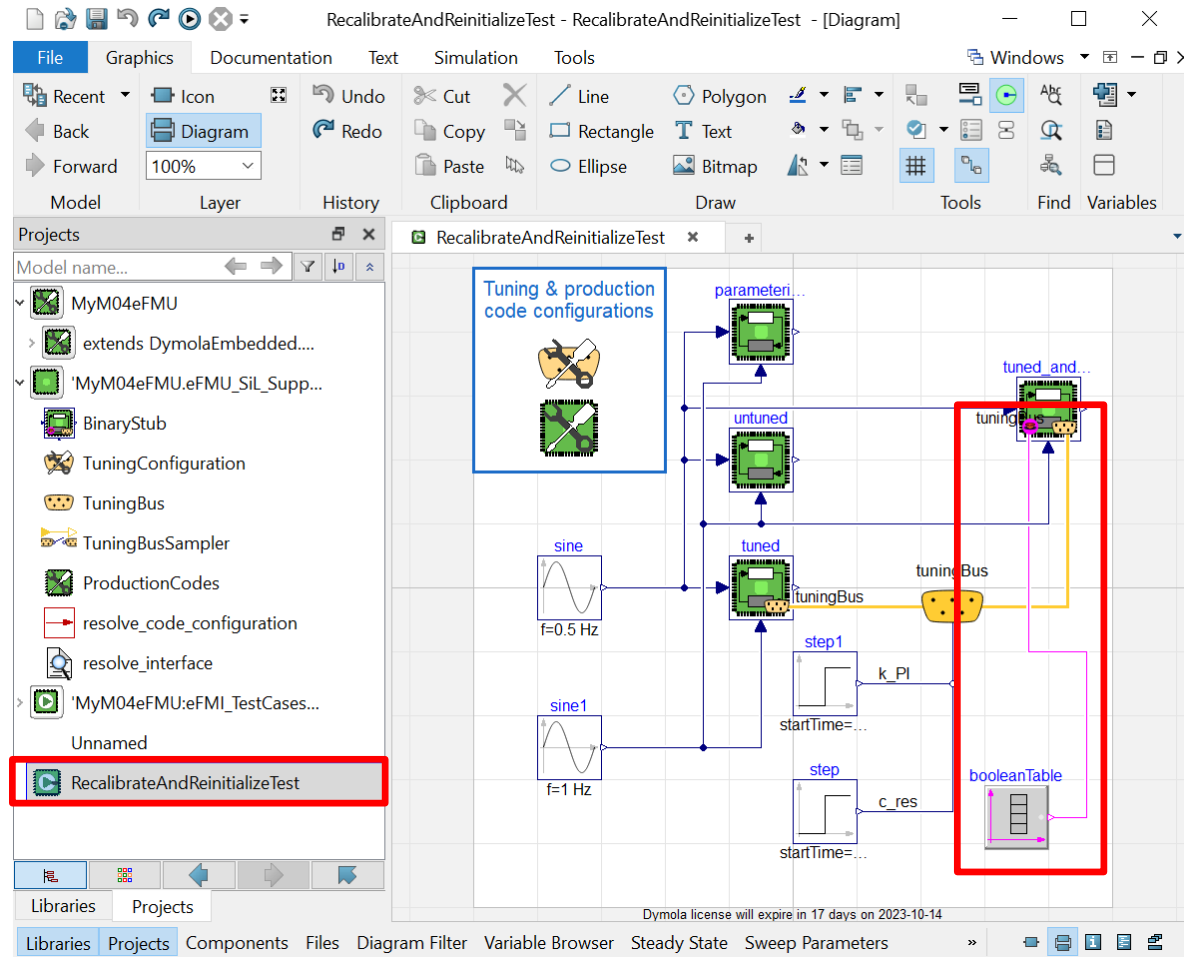
Tuning configuration & bus types are provided in the generated eFMU co-simulation stub (drag and drop).

In this model: Tuneable parameters are selected by the global `__tuning_configuration` record parameter in the upper left of the diagram.





Investigate recalibration & reinitialization example for M04 controller:



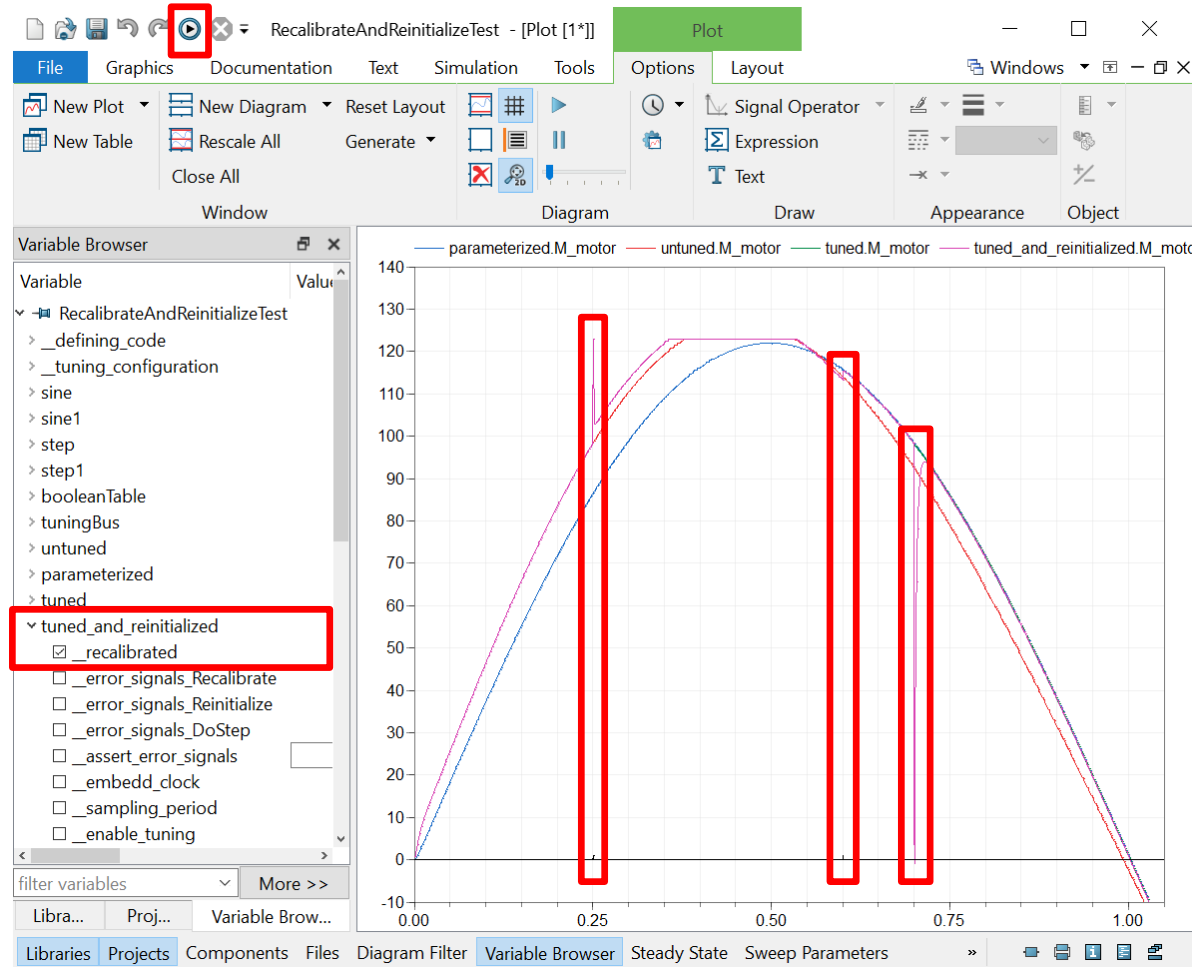
Reinitialization is enabled by modifying eFMI co-simulation subs:

- `__enable_reinitialization = true`
 ⇒ The “stop push button” (🛑) is enabled.

New reinitialization requests are provided as runtime values connected to the “stop push button”. Such are locked until the next sampling; it is sufficient to signal at any point inbetween two samplings that a reinitialization is requested – it is not necessary to ensure `__reinitialize == true` exactly at the sampling.



Investigate recalibration & reinitialization example for M04 controller:

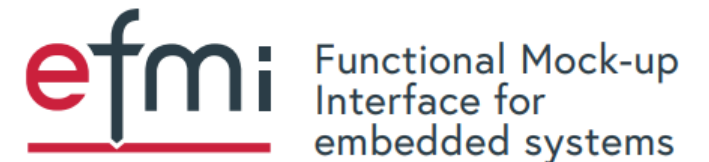


1. Simulate RecalibrateAndReinitializeTest
2. Plot M_motor of all 4 co-simulation stubs
3. Plot __recalibrated (true, iff recalibration done)
4. Zoom into the plot at $0.0 \leq t \leq 1.05$

When do parameterized and tuned plots align?
 When does untuned align? Is the controller fast adapting in case of errors that require a system restart?

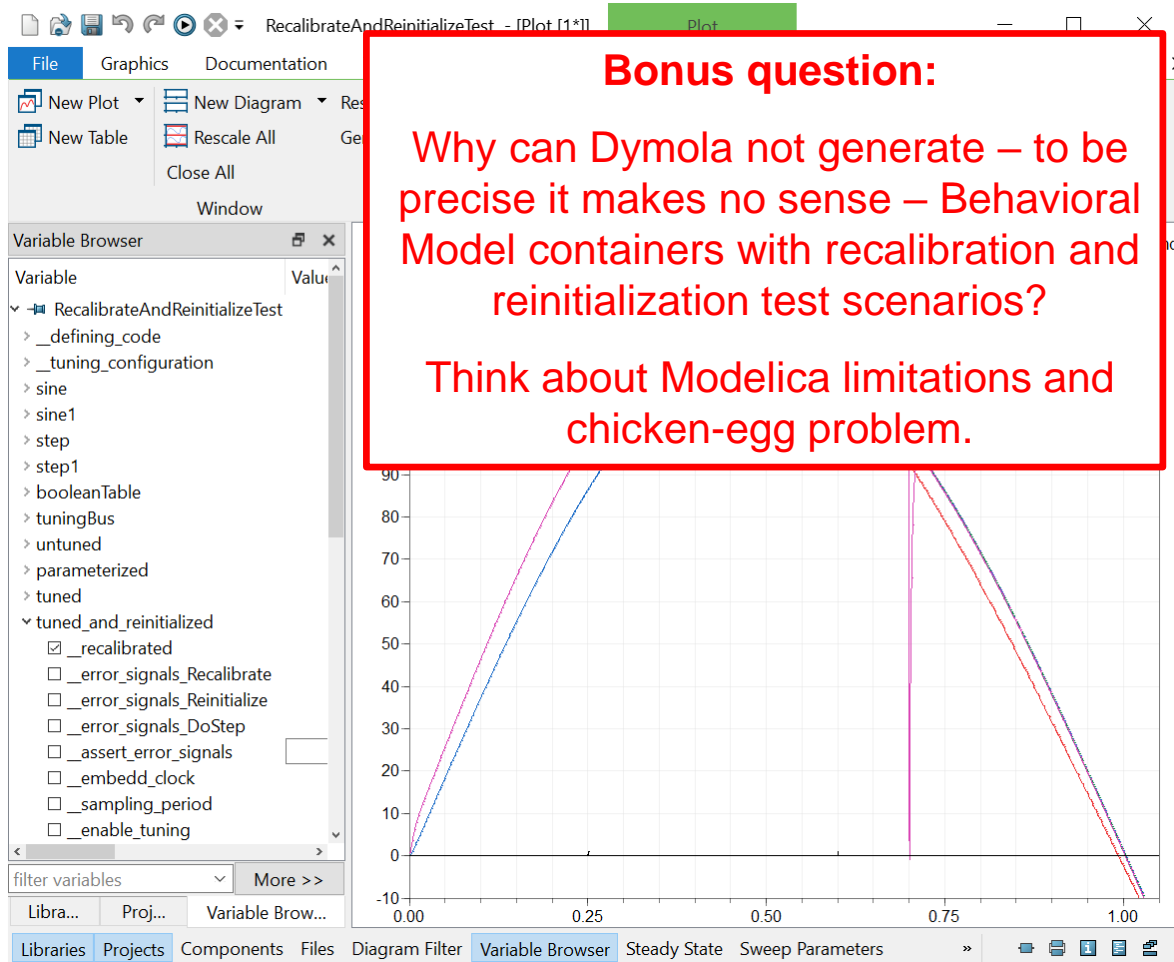
Good to remember:

- All controllers use same production code
- c_res & k_PI parameters change consistently:
 - c_res at t = 0s or 0.25s (step)
 - k_PI at t = 0s or 0.6s (step1)
- Reinitialization at t = 0.7005s (booleanTable)





Investigate recalibration & reinitialization example for M04 controller:



1. Simulate `RecalibrateAndReinitializeTest`
2. Plot `M_motor` of all 4 co-simulation stubs
3. Plot `__recalibrated` (true, iff recalibration done)
4. Zoom into the plot at $0.0 \leq t \leq 1.05$

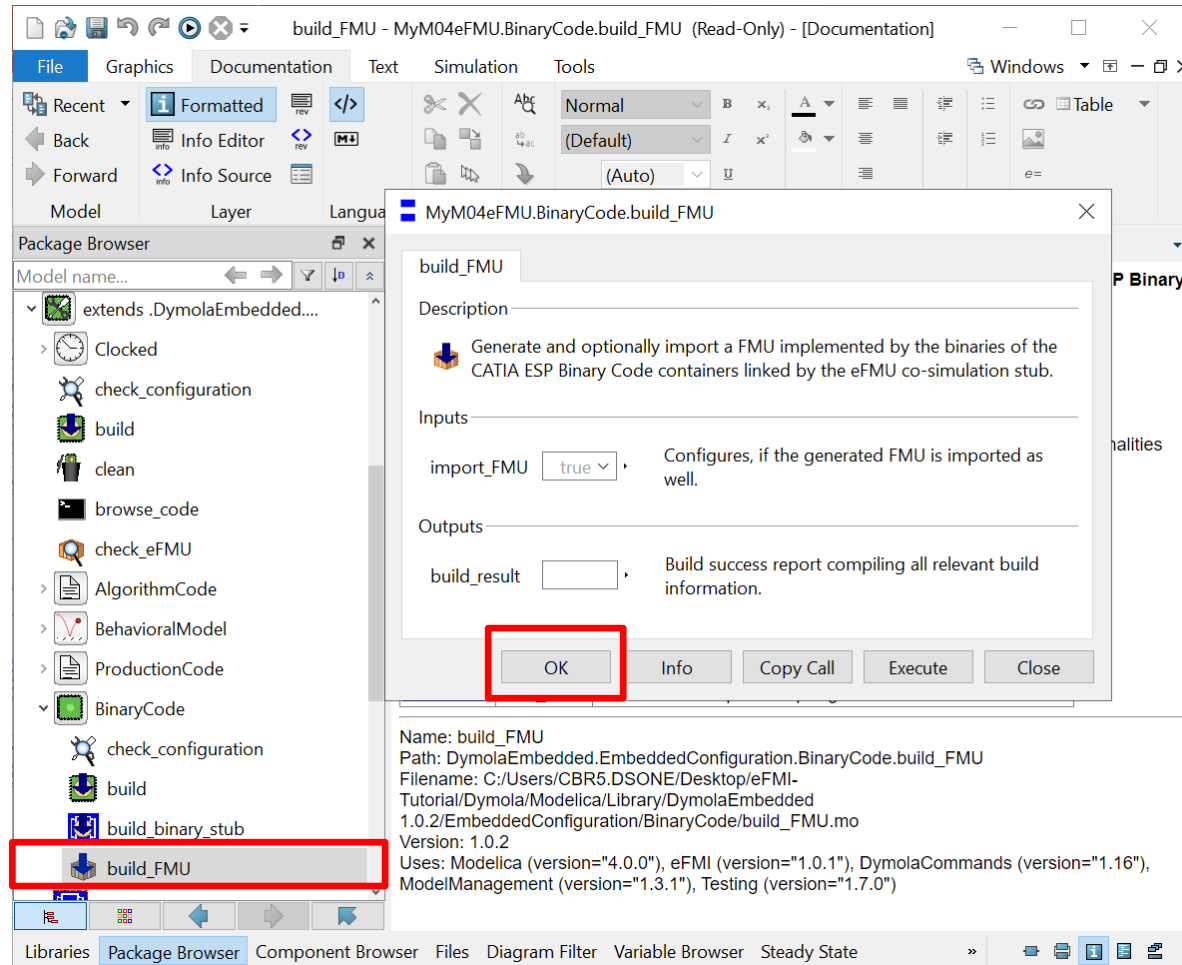
When do parameterized and tuned plots align?
 When does untuned align? Is the controller fast adapting in case of errors that require a system restart?

Good to remember:

- All controllers use same production code
- `c_res` & `k_PI` parameters change consistently:
 - `c_res` at $t = 0s$ or $0.25s$ (`step`)
 - `k_PI` at $t = 0s$ or $0.6s$ (`step1`)
- Reinitialization at $t = 0.7005s$ (`booleanTable`)



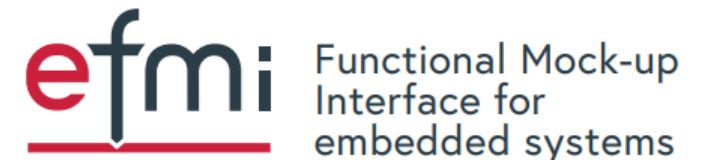
Final touch – export eFMU as FMU:



1. Right click `MyM04eFMU.BinaryCode.build_FMU` in *Package Browser / Projects* view
 → *Call Function...*
 → *OK*

The exported FMU has all conditional parameters of the eFMU co-simulation stub fixed to their defaults:

- Floating-point precision: precision of `__defining_code` production code
- Recalibration & reinitialization: disabled, i.e.,
`__enable_tuning = false`,
`__enable_reinitialization = false`
- Error signals: asserted, i.e.,
`__assert_error_signals = true`
- Internal sampling: embedded & fixed, i.e.,
`__embedd_clock = true`





Congratulations, you did it like a PRO!



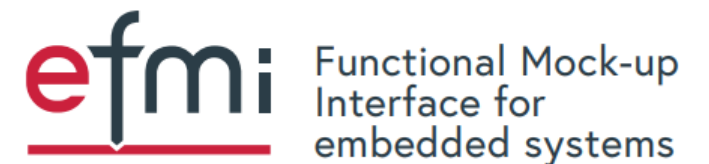


Questions from the audience

Assume my embedded target platform provides functionality I like to reuse.

How do I link it to my GALEC / production code?

How can I interface existing C code / binaries in my controller?



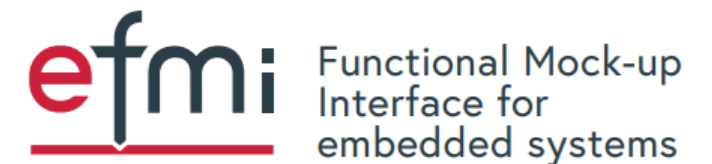


Questions from the audience

What is the minimal setup I need, starting from Dymola?

Which eFMU containers are optional?

Which eFMI features are optional?

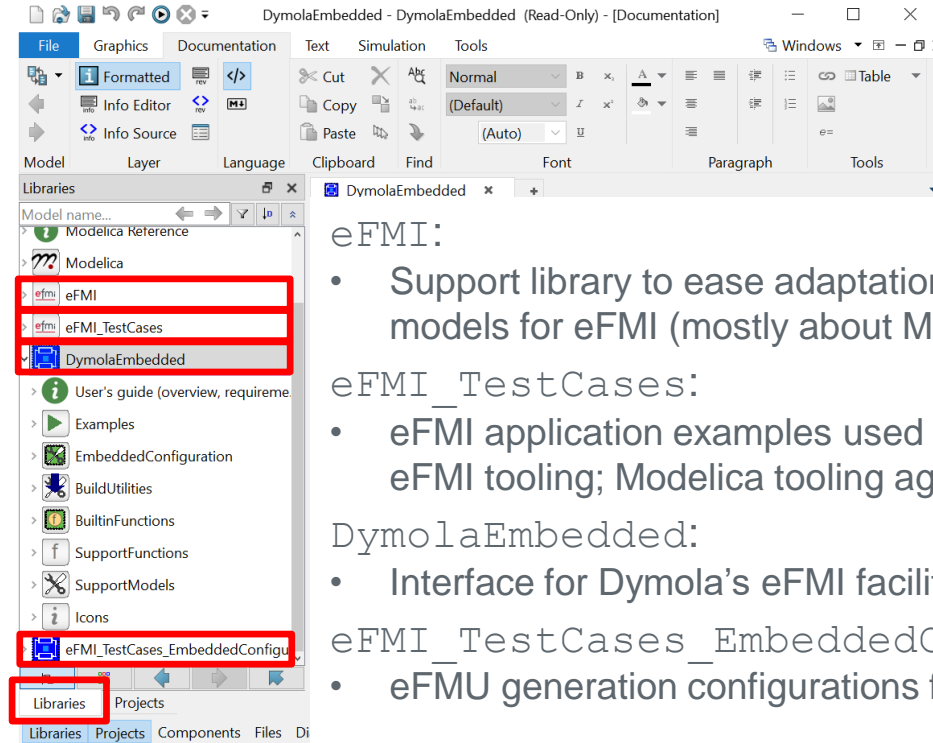




Questions from the audience

We used a lot of Modelica libraries.

What are all the eFMI libraries loaded in Dymola good for?



eFMI:

- Support library to ease adaptation of existing Modelica models for eFMI (mostly about MSL → eFMI table adapters)

eFMI_TestCases:

- eFMI application examples used for official cross-checks of eFMI tooling; Modelica tooling agnostic

DymolaEmbedded:

- Interface for Dymola's eFMI facilities

eFMI_TestCases_EmbeddedConfigurations:

- eFMU generation configurations for eFMI_TestCases





Congratulations, you did it like a PRO!





eFMI® Tutorial – Agenda

Part 1: eFMI® motivation and overview (40 min)

Part 2: Running use-case introduction (10 min)

Part 3: Hands-on demonstration in Dymola and
Software Production Engineering (former name CATIA ESP) (25 min)

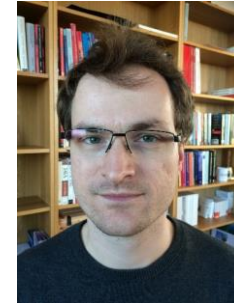
Coffee break (30 min)

Part 3: Hands-on demonstration in Dymola and
Software Production Engineering (former name CATIA ESP) (35 min)

Part 4: Live demonstration in TargetLink (30 min)

Part 5: Short presentation of further tooling (5 min)

Part 6: Conclusion (5 min)



Tutorial leader:
Christoff Bürger



Presenter:
Oliver Lenord



Presenter:
Jörg Niere



Functional Mock-up
Interface for
embedded systems